

CAVE PAINTINGS

THE ART OF BUDD ROOT



EDITED BY FRANK CHO

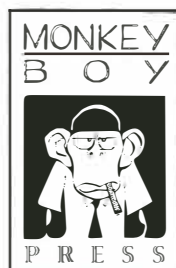
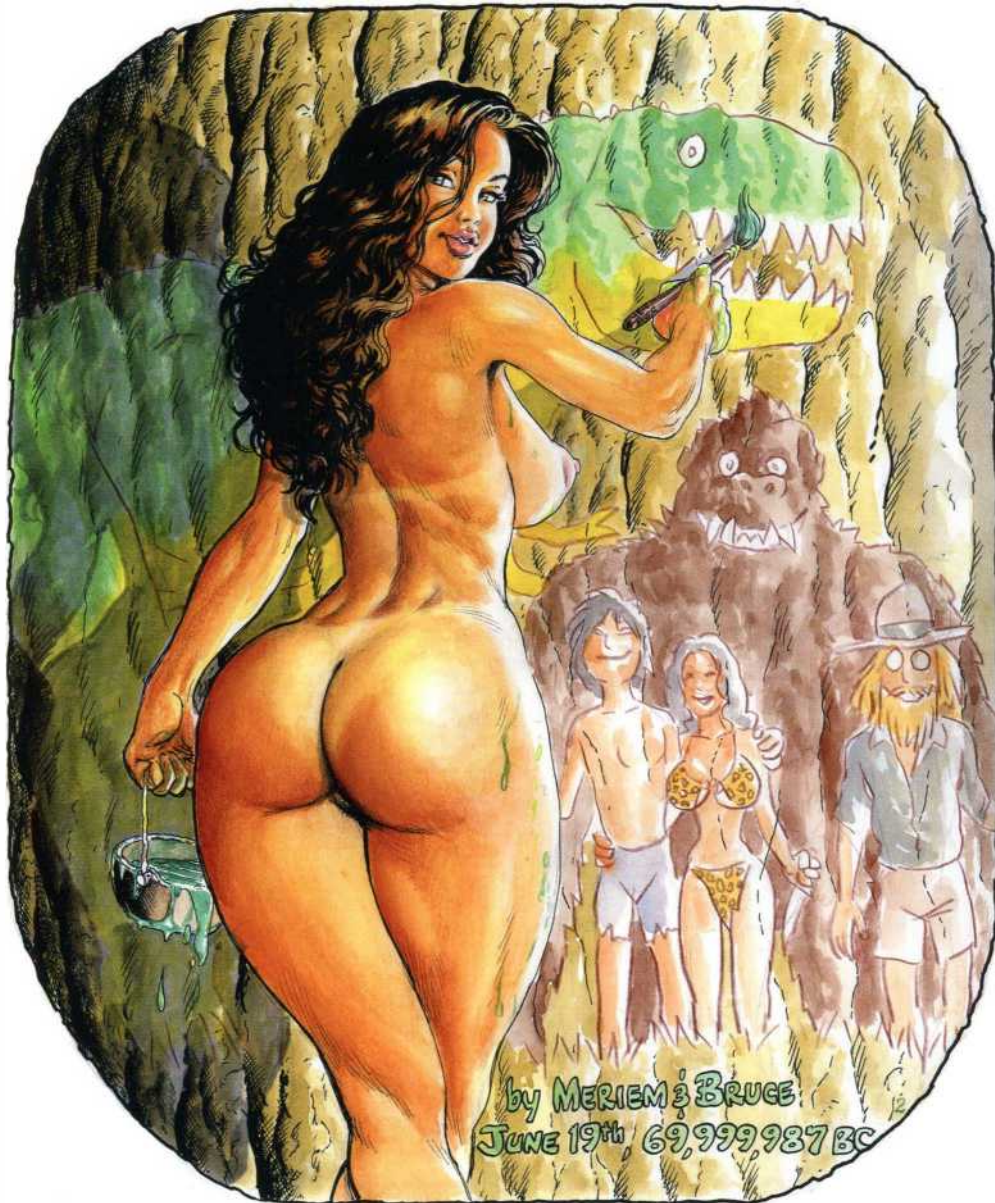


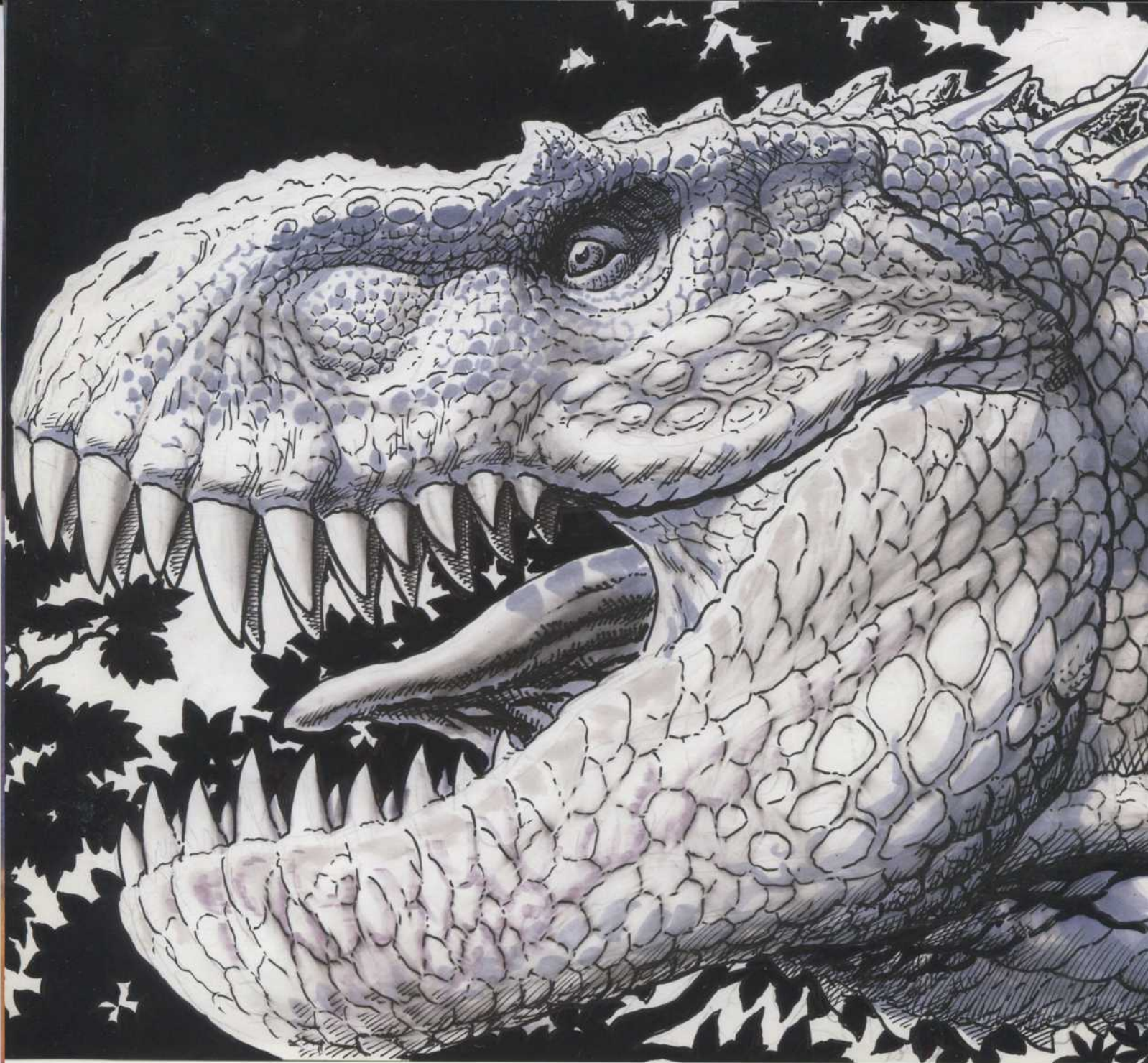


Budd
12016

CAVE PAINTINGS

THE ART OF BUDD ROOT





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Edited and designed by Frank Cho
First printing, September 2016
Printed in Hong Kong



Special thanks to: Budd Root, Kevin Alsop, Royce Thrower, Andy Smith, Dave Colombo and Ugo Milani.

This book is dedicated to King Kong, Universal Monsters, and all the beautiful Hammer Film Ladies.





INTRODUCTION

There's something exciting, mischievous and sweet about Budd Root's art. To me, seeing his work is akin to seeing a fantastic and charming stop-motion animated film in a world of artificially overwhelming and cold CGI cinema.

I first met Budd in 1997 at a small comic convention—Dream Con, in Raleigh, North Carolina. I was literally starting my professional career as a writer/artist. I had just graduated from college when Creators Syndicate launched my comic strip, "Liberty Meadows," in a handful of newspapers. At the convention, I remember seeing this man with a big, infectious grin. He was completely engrossed in drawing a big *T. rex* on a giant piece of paper for a little boy. The paper was so big that it couldn't fit on the table, so he put the paper on the carpeted convention floor and started drawing on his hands and knees. That man was Budd Root. I wasn't sure who was happier—the little boy seeing this fantastic *T. rex* being created in front of him or Budd, who was drawing it. I knew right then and there that Budd Root was someone special.

I've been a huge fan of Budd and his opus, *Cavewoman*, since the beginning. For years, I've marveled at his delightful and saucy art. Budd has a marvelous ability to capture on paper the shadowy and primal feel of *King Kong*, Willis O'Brien's masterpiece, which I can attest is next to impossible. But Budd does it with ease and fun. His women are sexy yet innocent, with a healthy dose of curves in

all the right places. Budd Root is my kind of artist.

Shortly after meeting, we struck up a friendship of mutual respect and goofy humor that is still going strong to this day. I'm still amazed and delighted every time Budd puts a new watercolor painting online—just like I was back in 1997 again, seeing him draw that giant *T. rex*.

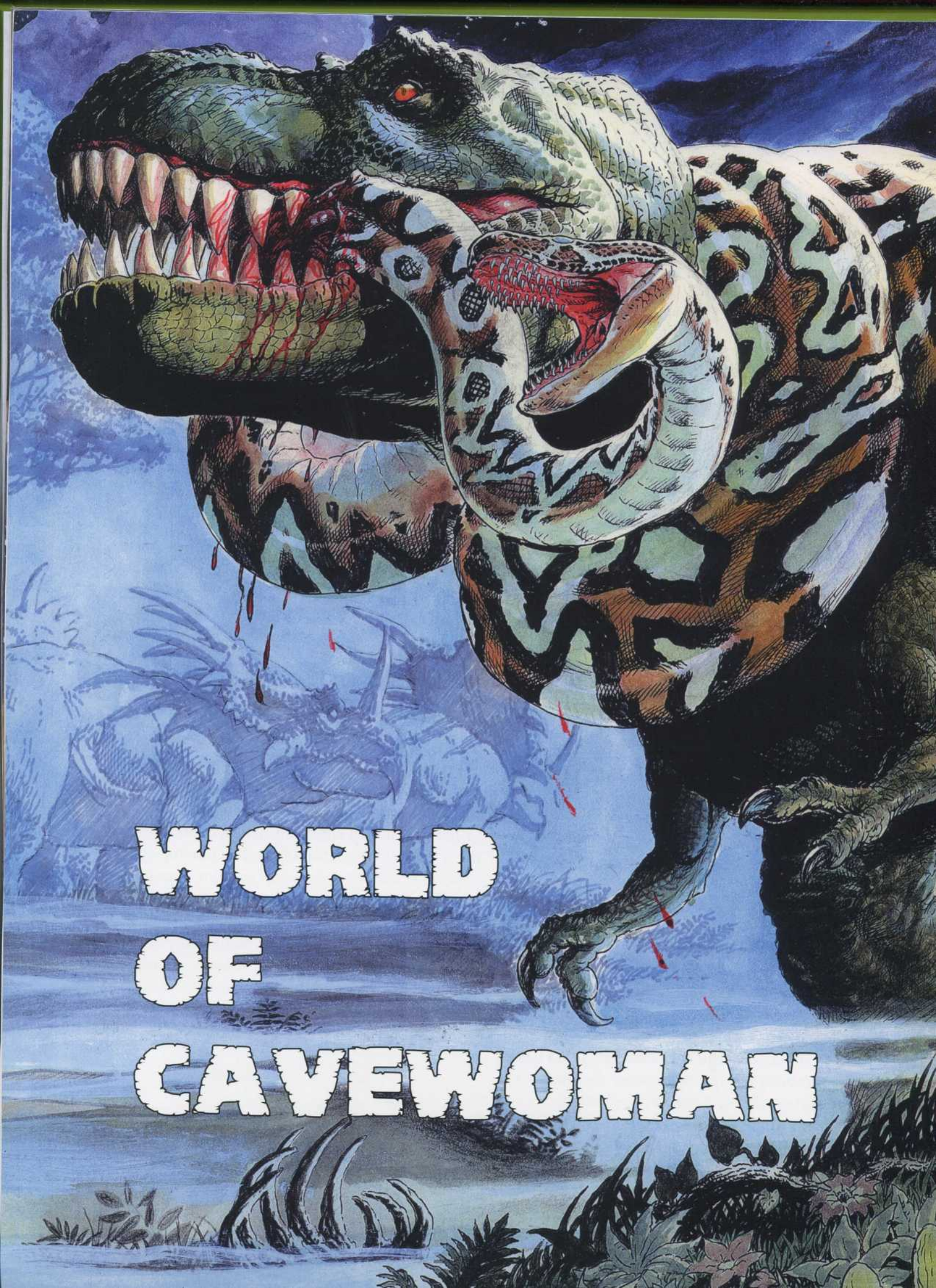
People have often credited me with reviving the whole "jungle girl" genre with my "Shanna the She-Devil" story at Marvel Comics, but that's not the case. It was Budd Root who resurrected the jungle girl genre with *Cavewoman*, his fun and exciting book. I merely followed his lead and continued the work he inspired.

From beautiful jungle women swinging through the treetops to frightful werewolves preying on their victims, Budd's art will fire up your imagination and your hormones. In this long-overdue book, you'll see some of the terrific art that made Budd Root a fan favorite in the comic-book community and a vanguard of the jungle girl and monster genres.

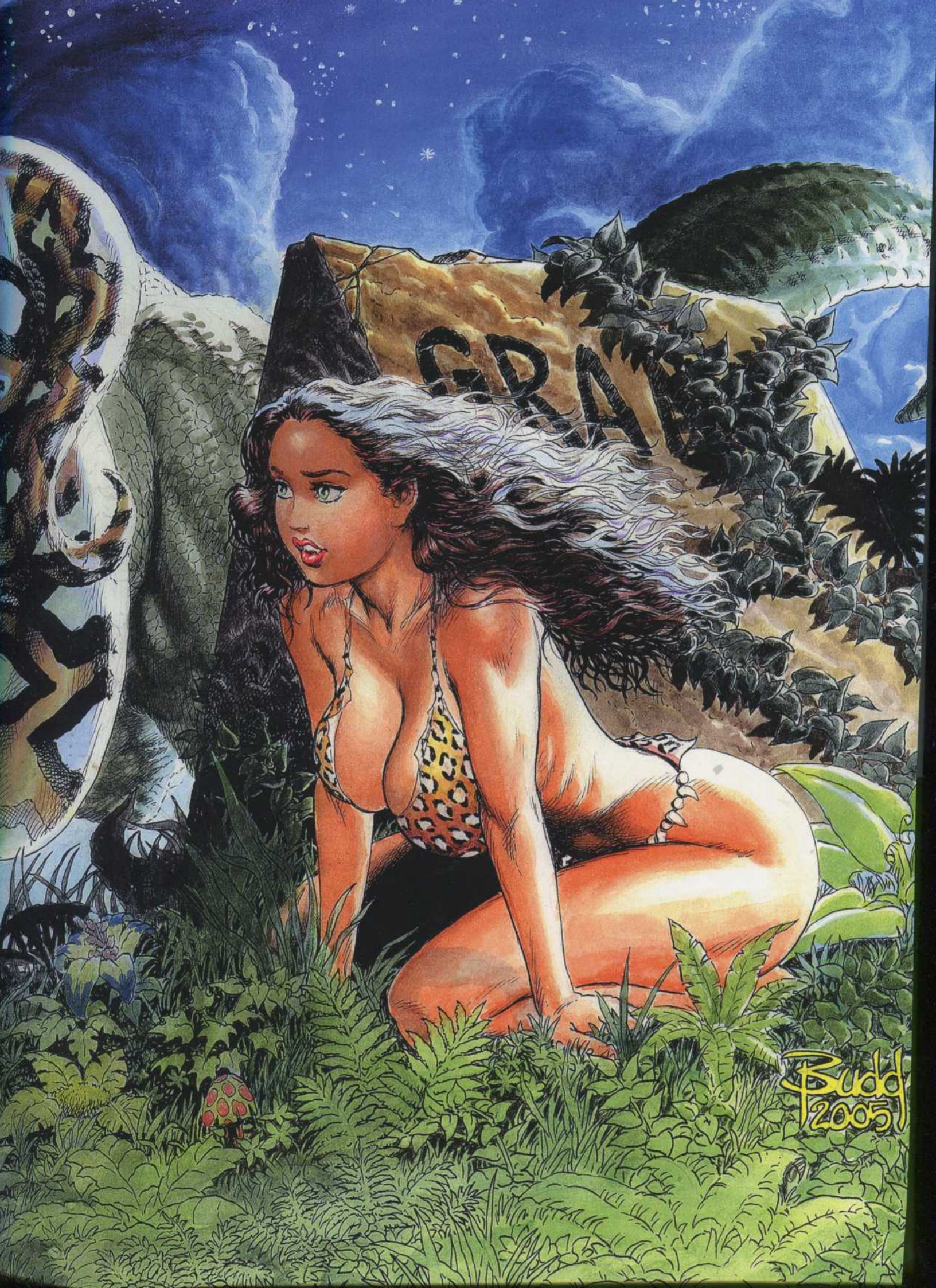
Like I stated before, there's something exciting, mischievous and sweet about Budd Root's art. Once you see it, you won't forget it.

Enjoy.

—Frank Cho
Hanover, Maryland
May 20, 2016

A dramatic illustration of a T-Rex with a snake in its mouth. The T-Rex is shown from the chest up, with its head tilted back and its mouth wide open, revealing a large snake with a patterned body. The T-Rex's skin is green and scaly, and its eyes are red. The snake has a white body with brown and black patterns. The background is a blue, hazy landscape with some plants and a body of water. The title "WORLD OF CAVEWOMAN" is written in large, white, block letters across the middle of the image.

WORLD OF CAVEWOMAN



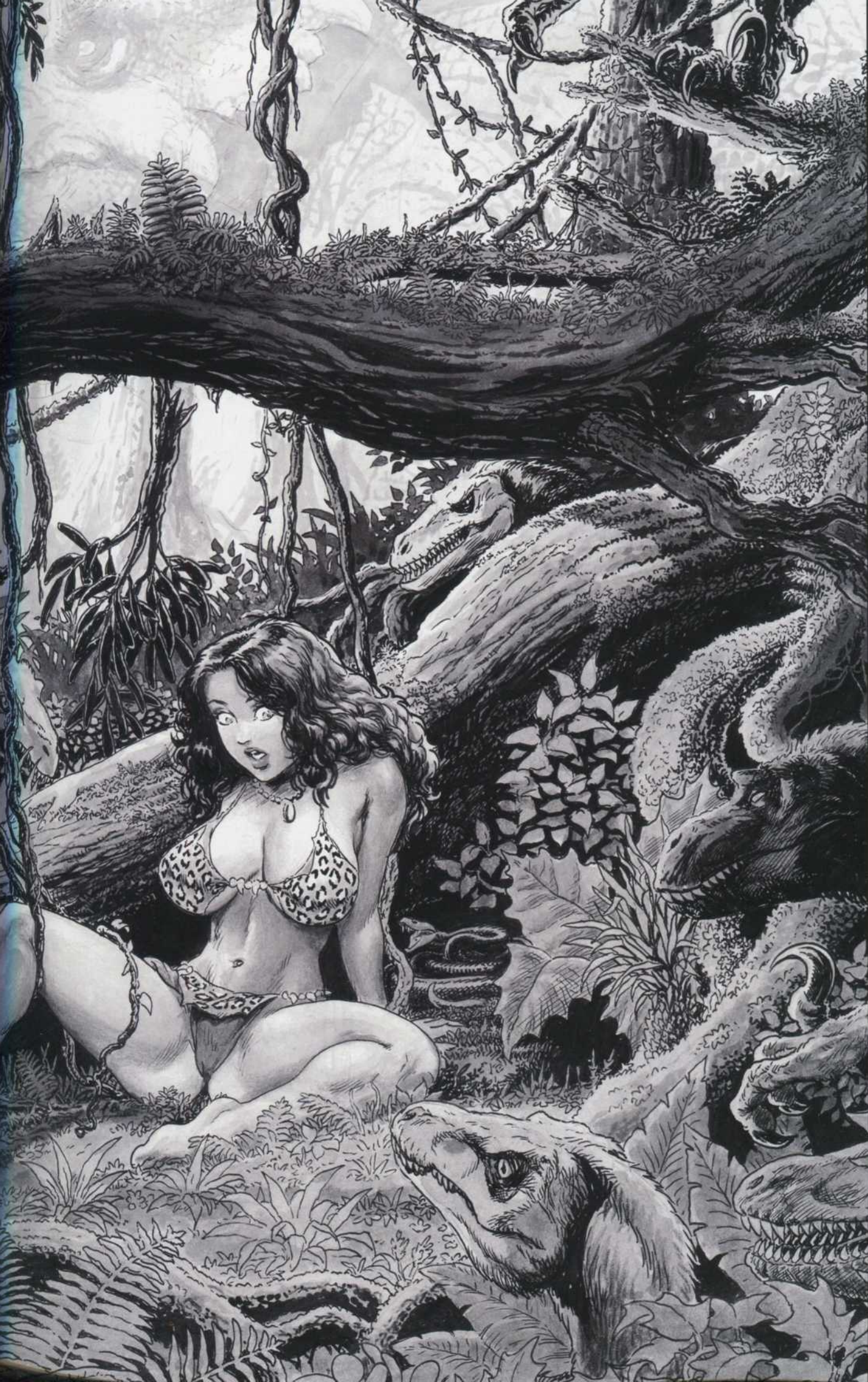




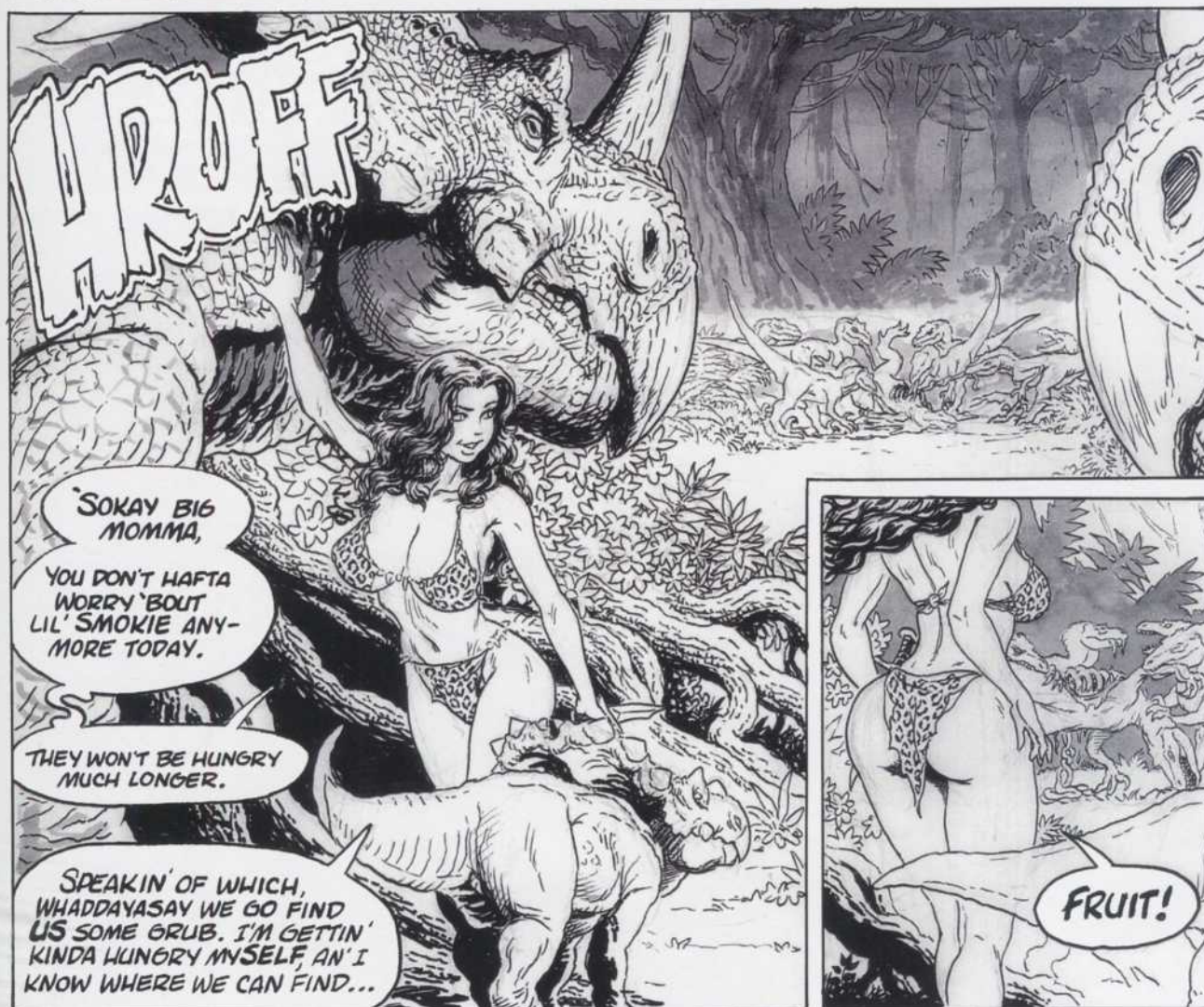
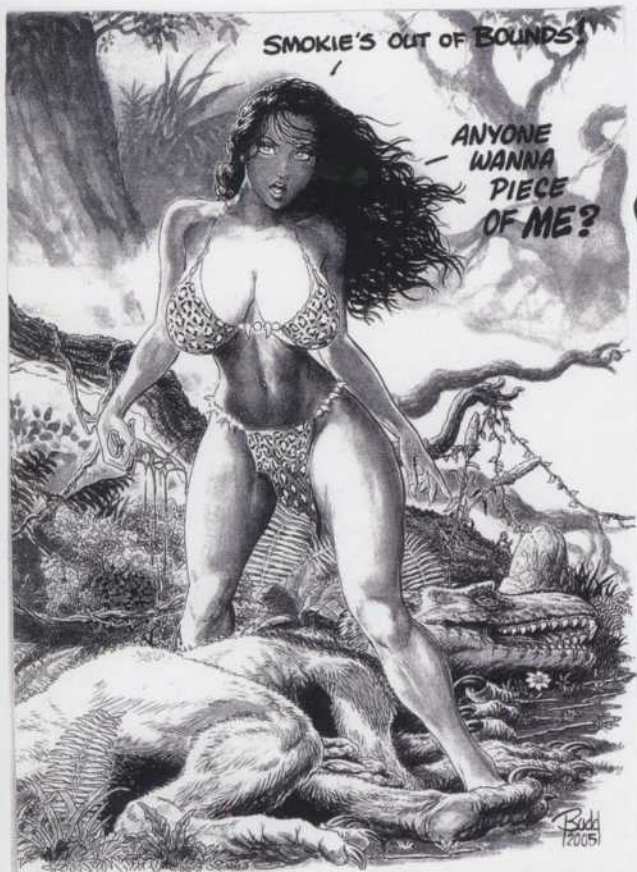














SKREEEENK! YEP! WE'RE HEERE!



I SPY...



GIGANT APPLES!



SPLUTCH SLURP

MMMMM

SKRONK! SKRONK! SKRONK! HERE THEY COME!



HEADS UP!



SKRONK! HUFF HONK! HEY-HEY HEY!



QUIT SHOVING!

QUIT IT!



THERE'S PLENTY ENOUGH T'GO...



WHAT'S THAT?

YOU GUYS HEAR...

THAT?



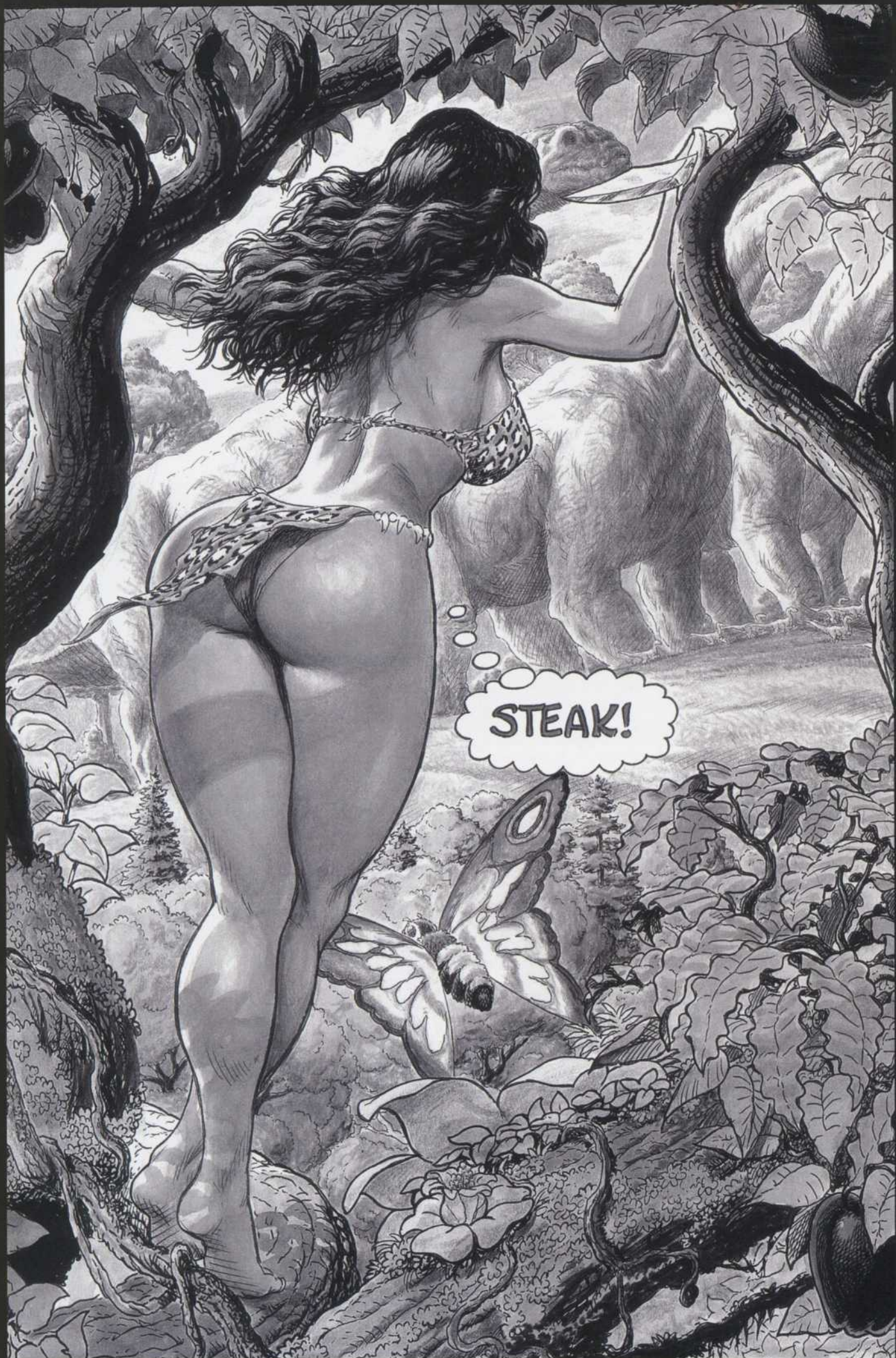
000000000...

**EARTH
SHAKERS**

AND
BIG BIRDS!

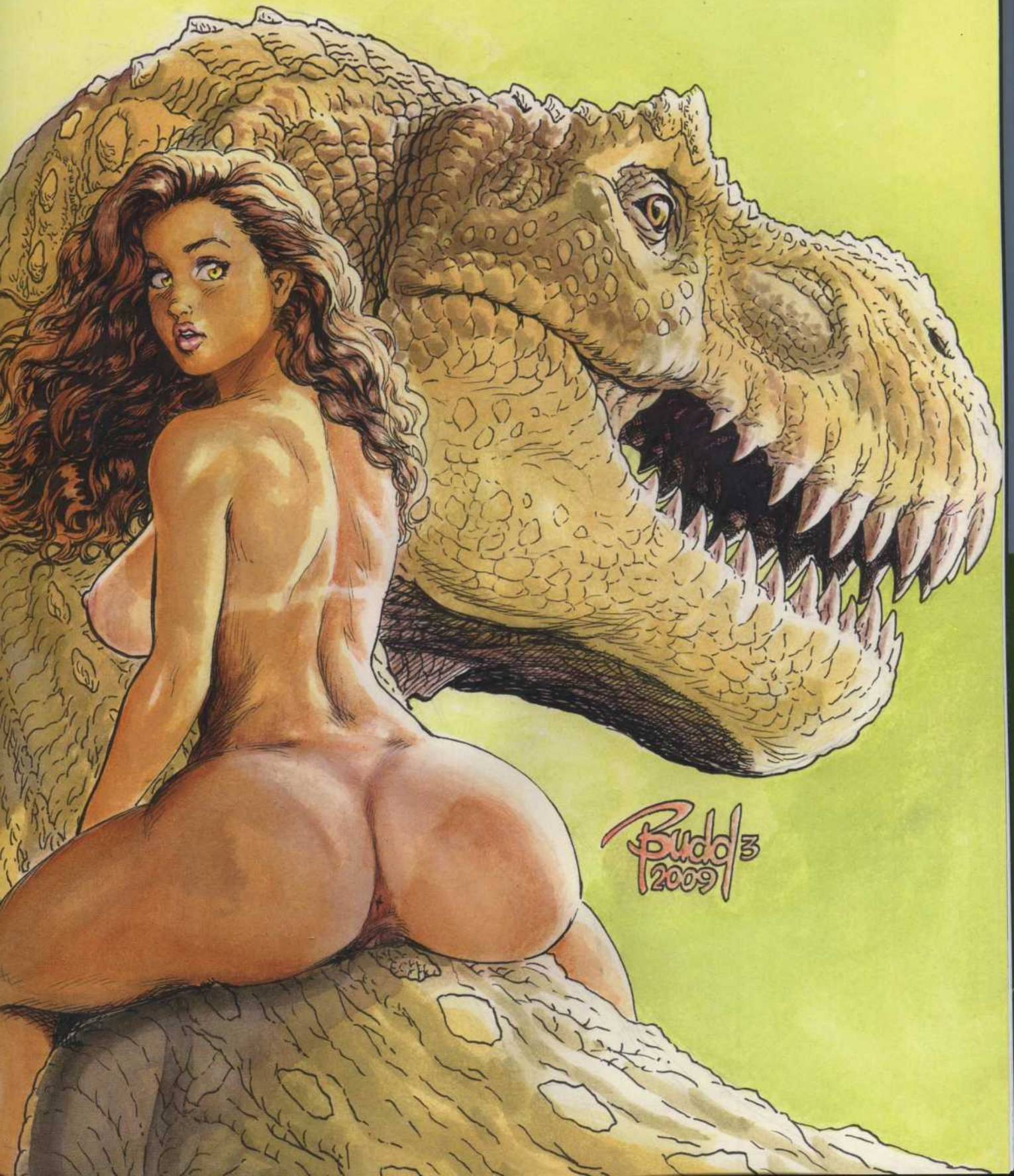
FORGET GIGANTAPPLES,

I'M THINKING....



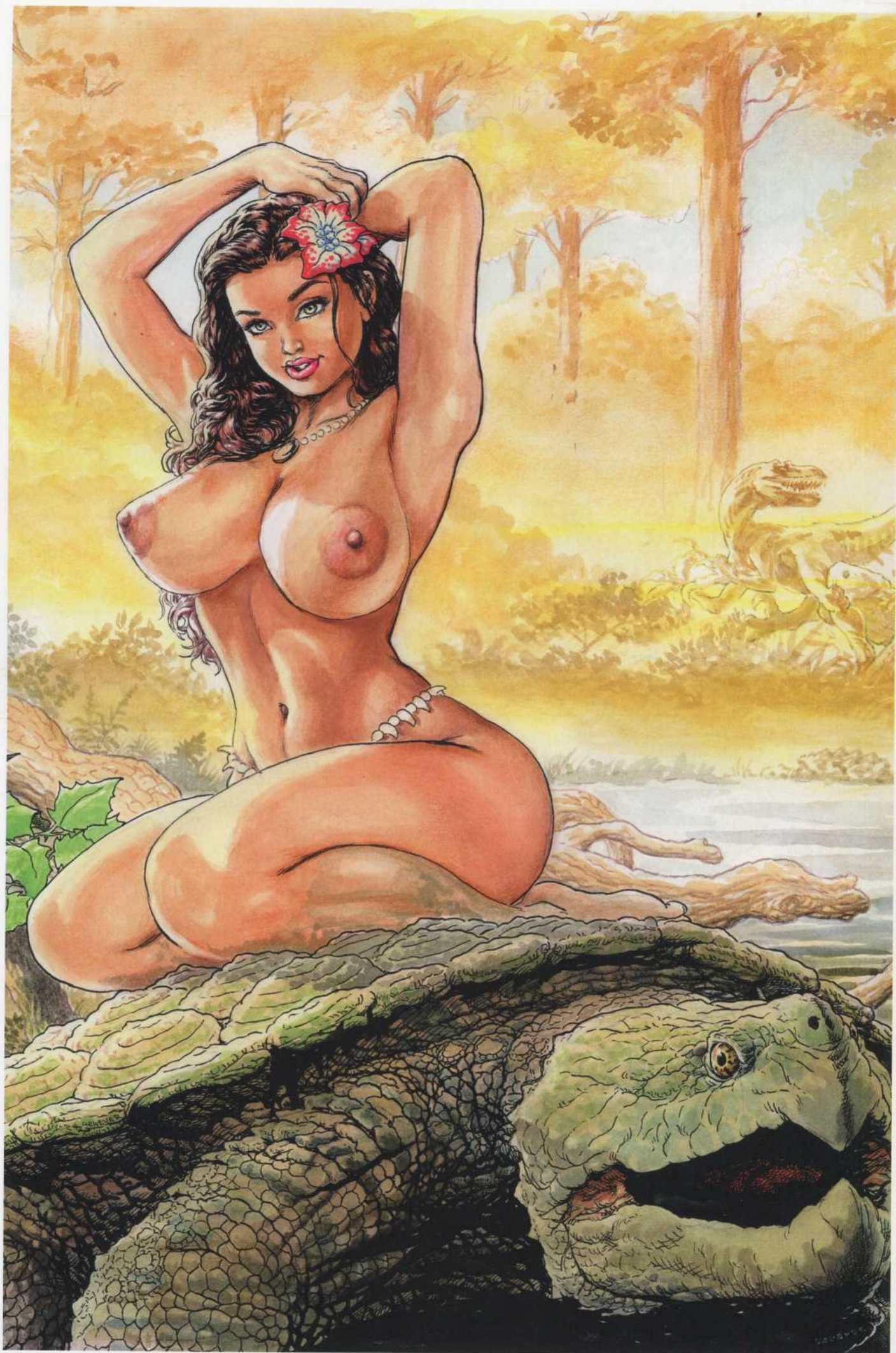
STEAK!

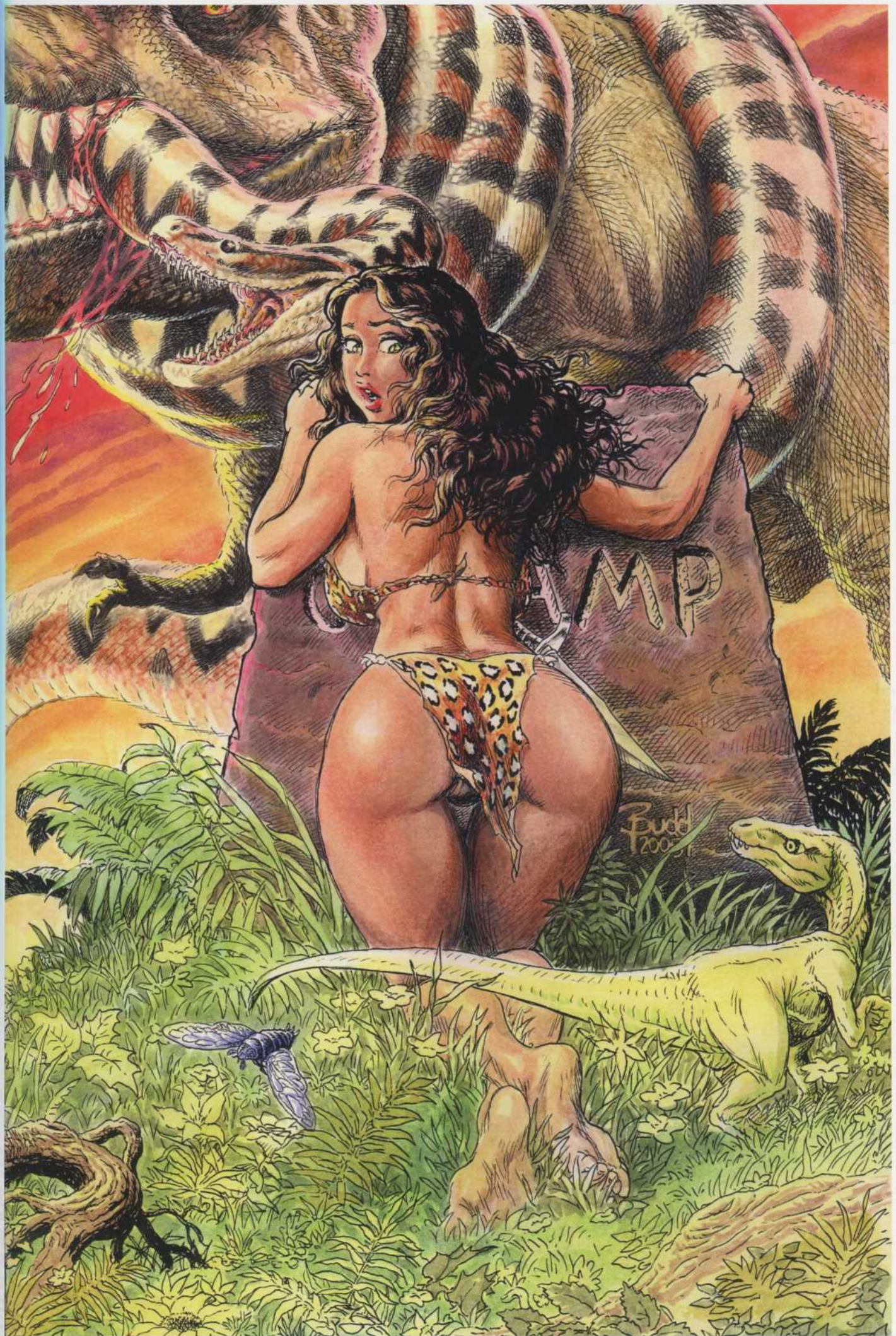
AVE PAINTINGS



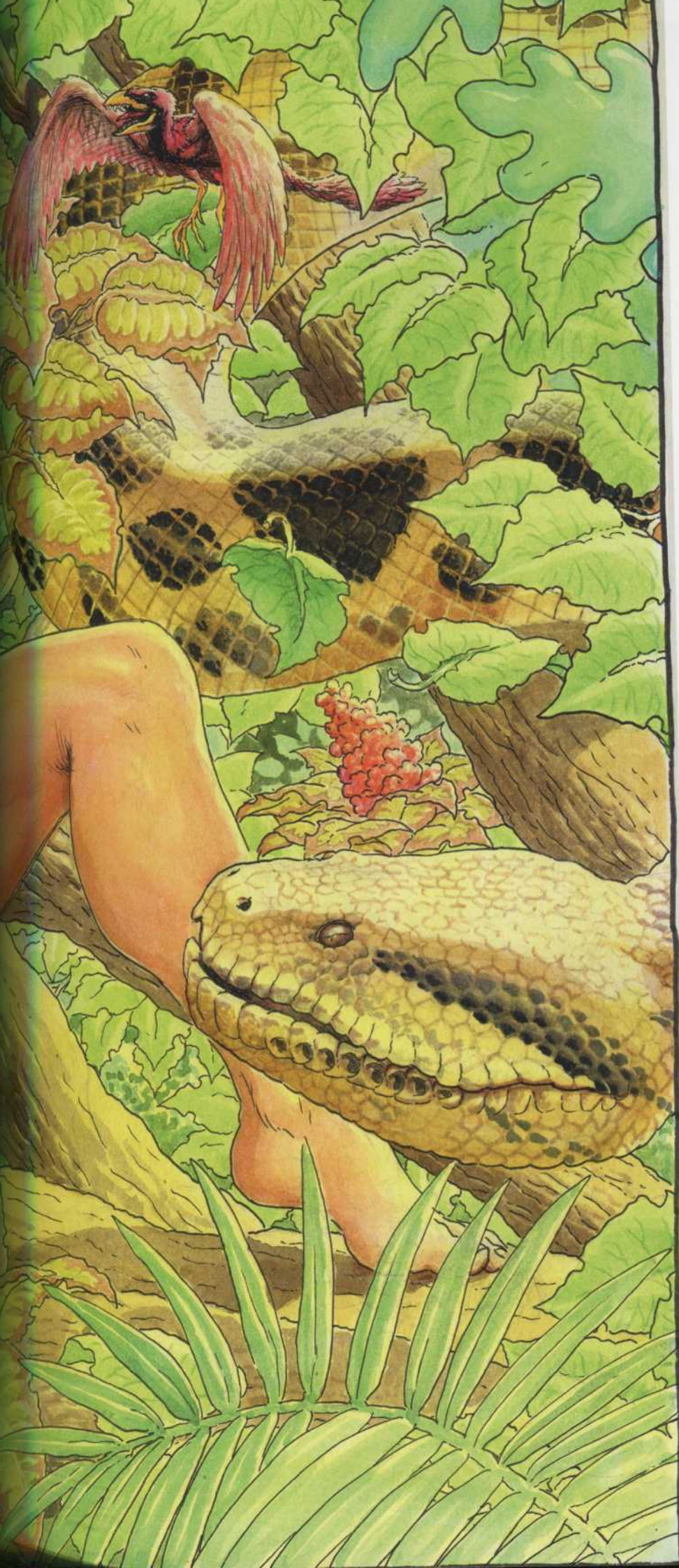










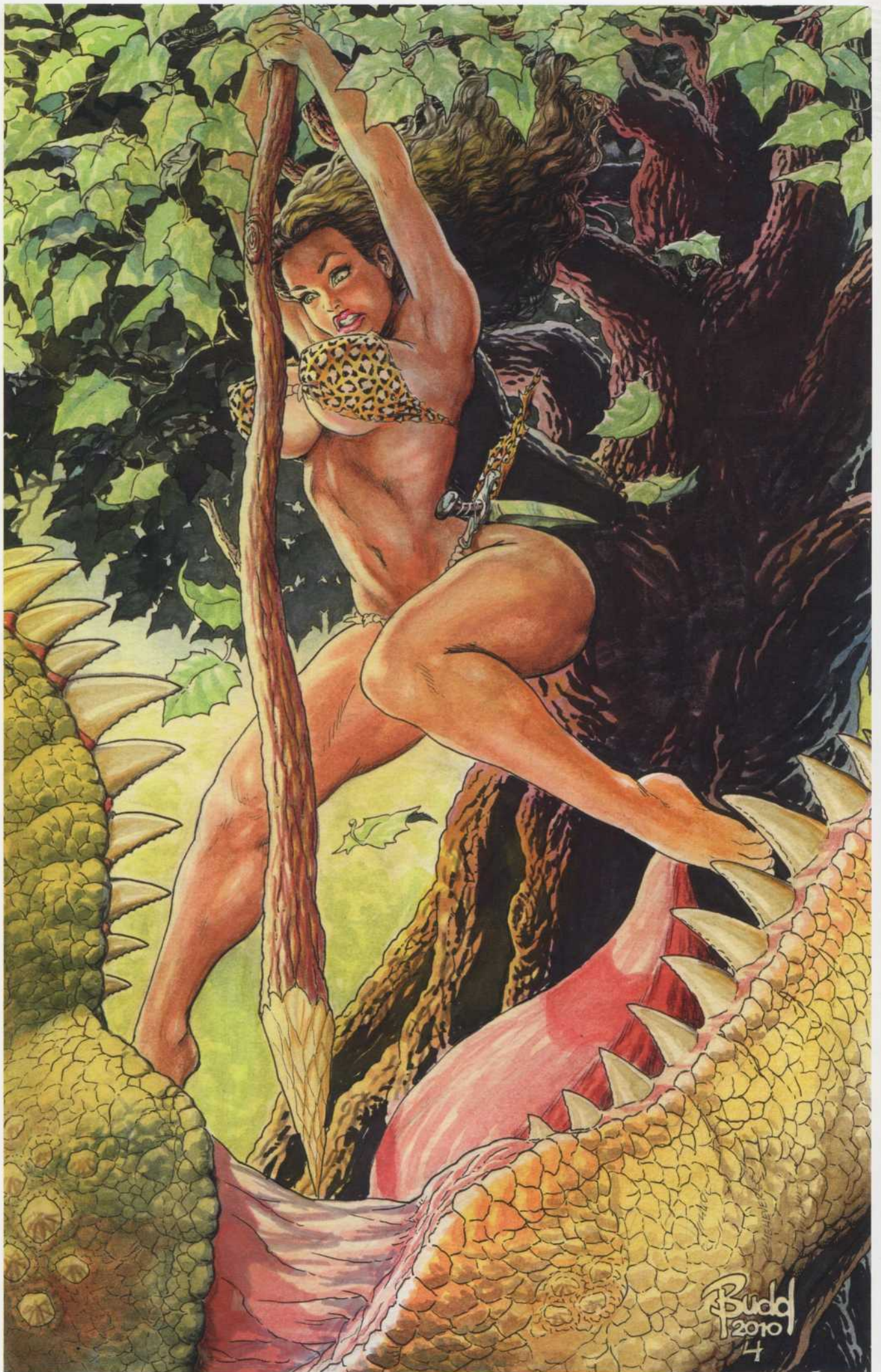














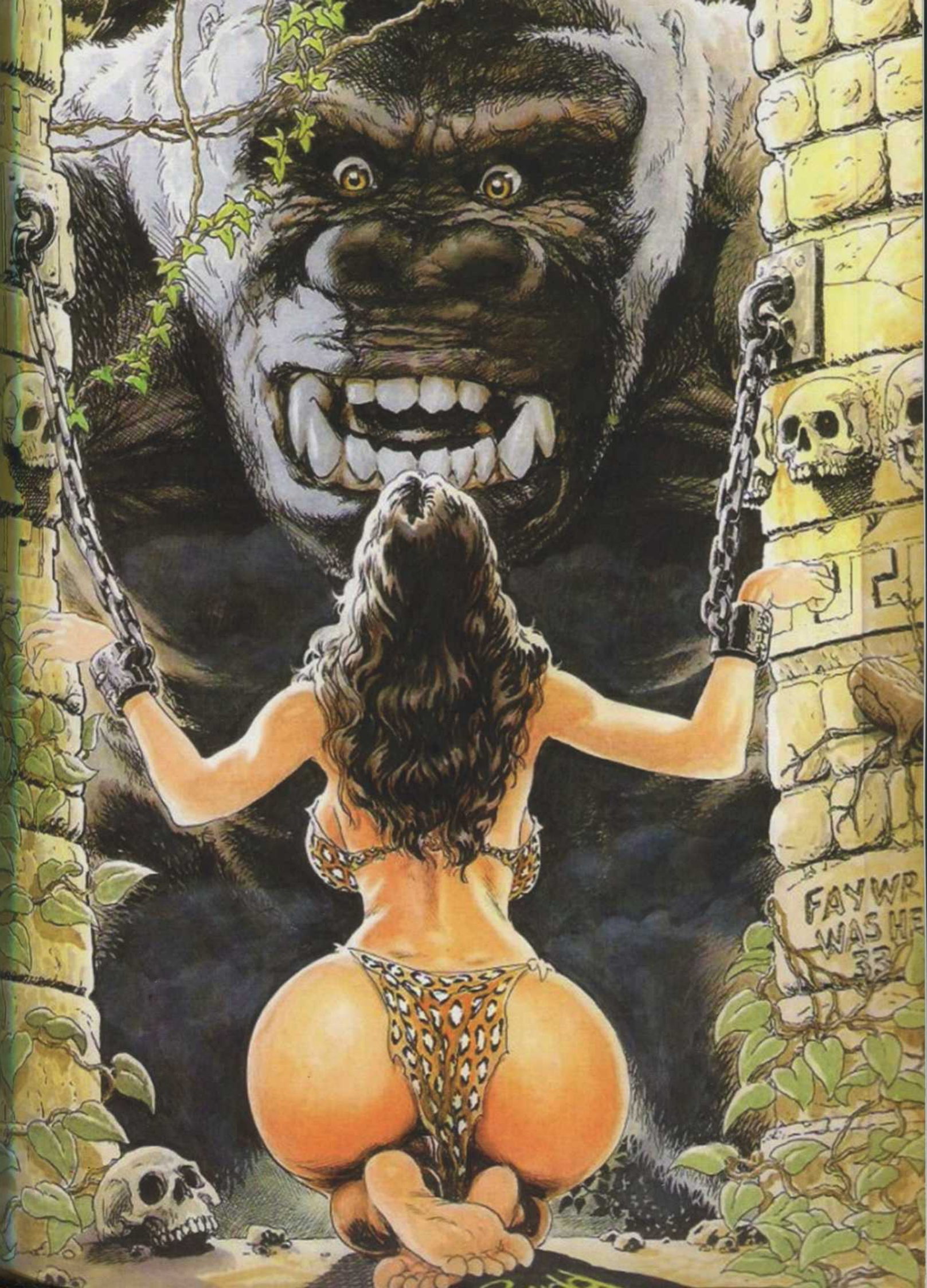
















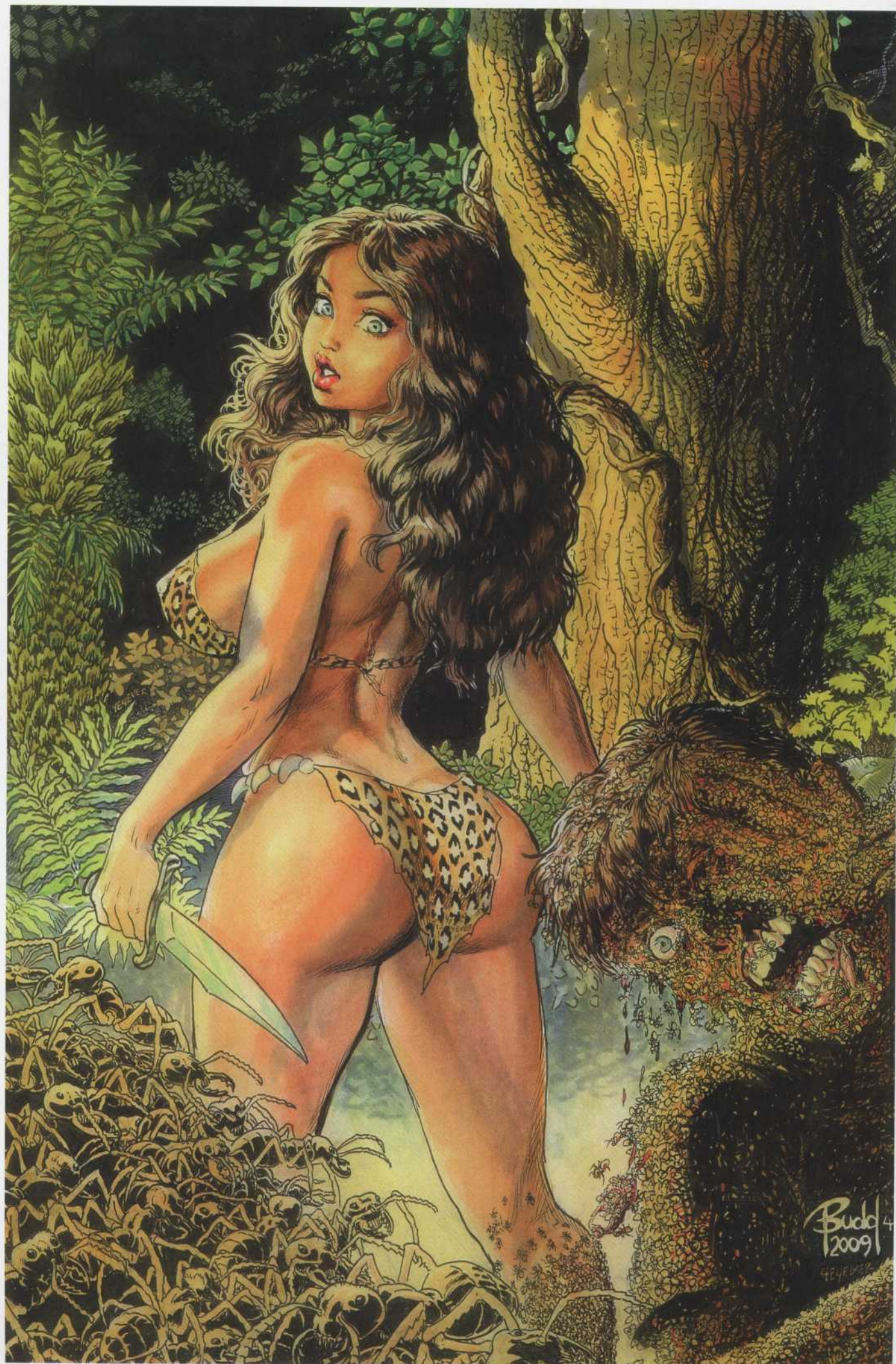
**GOOD GRACIOUS!
SOUNDS LIKE YOU'RE CHEWING
ON ROCKS!**

**DROP THAT CRAP
AN' DIG IN,
WILL YA?**

WE GOTTA GO!















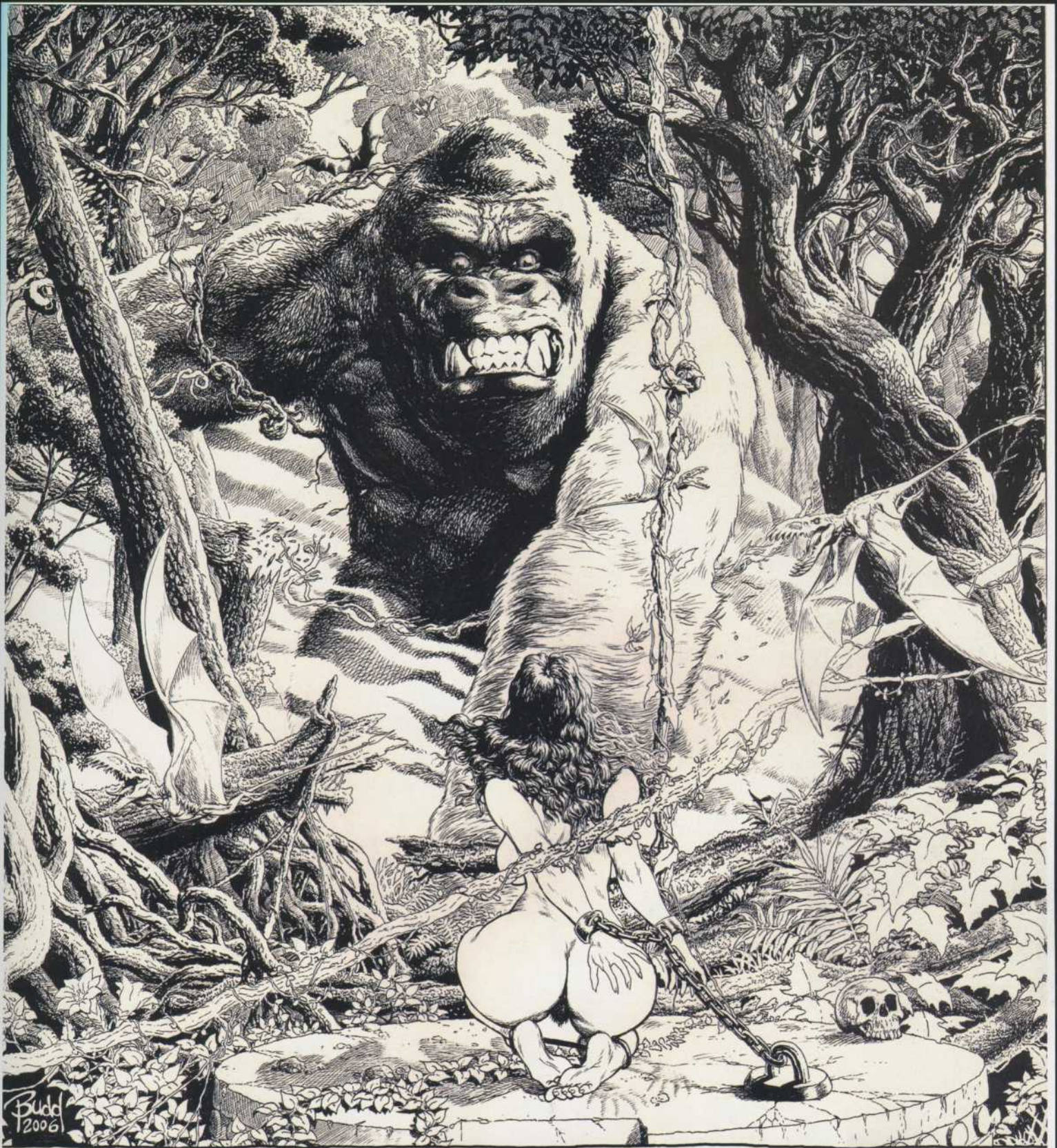
Budd
2015
after Frazetta's
SWAMP DEMON

AUGUST 14th 2010

Buddy
2010

YAAAAAY!
HAPPY BIRTHDAY YAAAAAY!





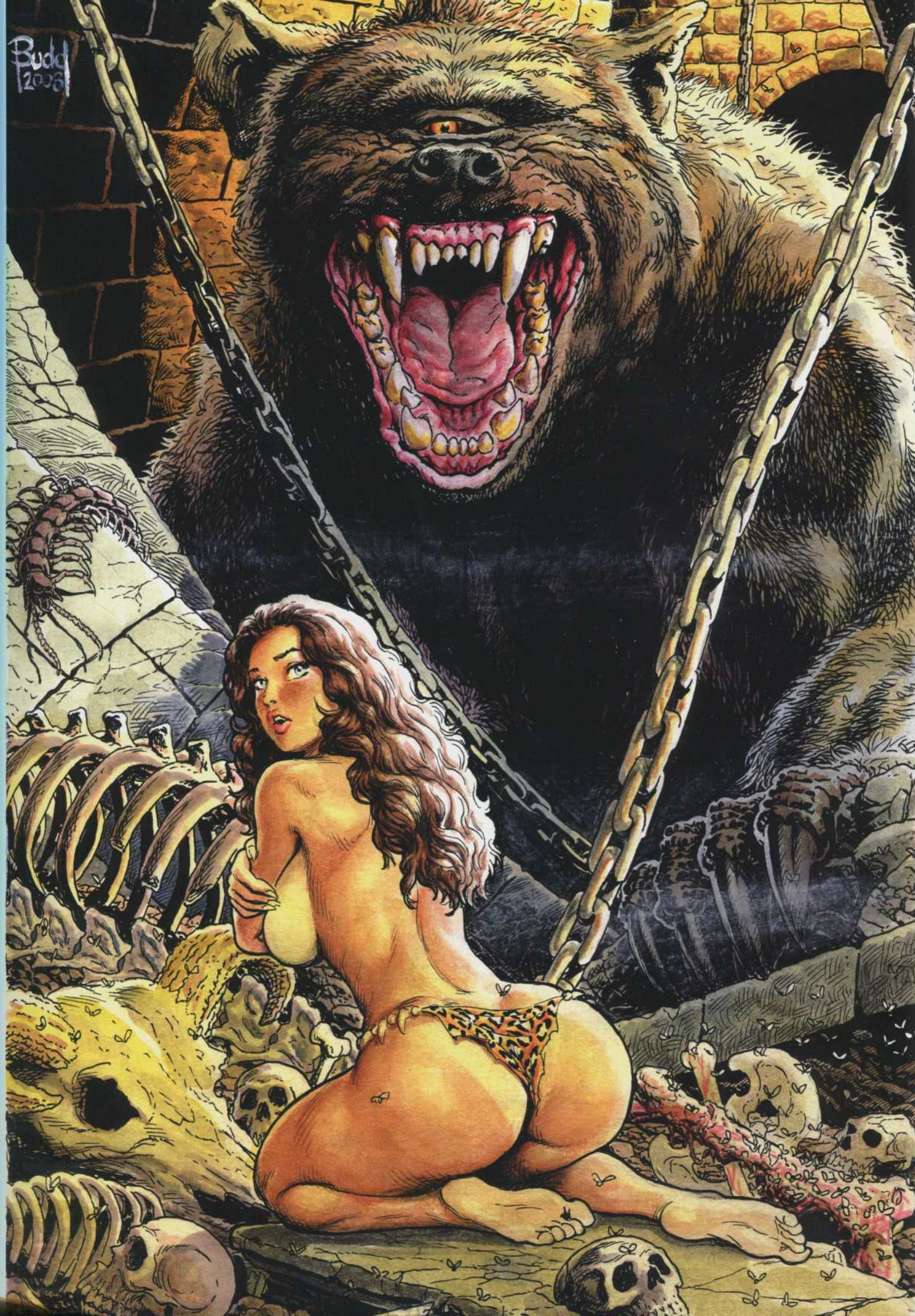
Cavewoman Son of KONG

meets THE GRAND-













THANKS
T'ALL YEE
WARRIORS

OF THE
LOVE-
MONKEY!

(YOU KNOW
WHAT FOR
😊)

WWW.
APESANDBABES
.COM

Budd
2009

FROM KEVIN, ROYCE,
ERIC, ANDY, & BUDD 2009!

w/SPECIAL
GUEST ARTIST
FRANK
CHO











FOR THAT SAVAGE Croc-ertone CAN.

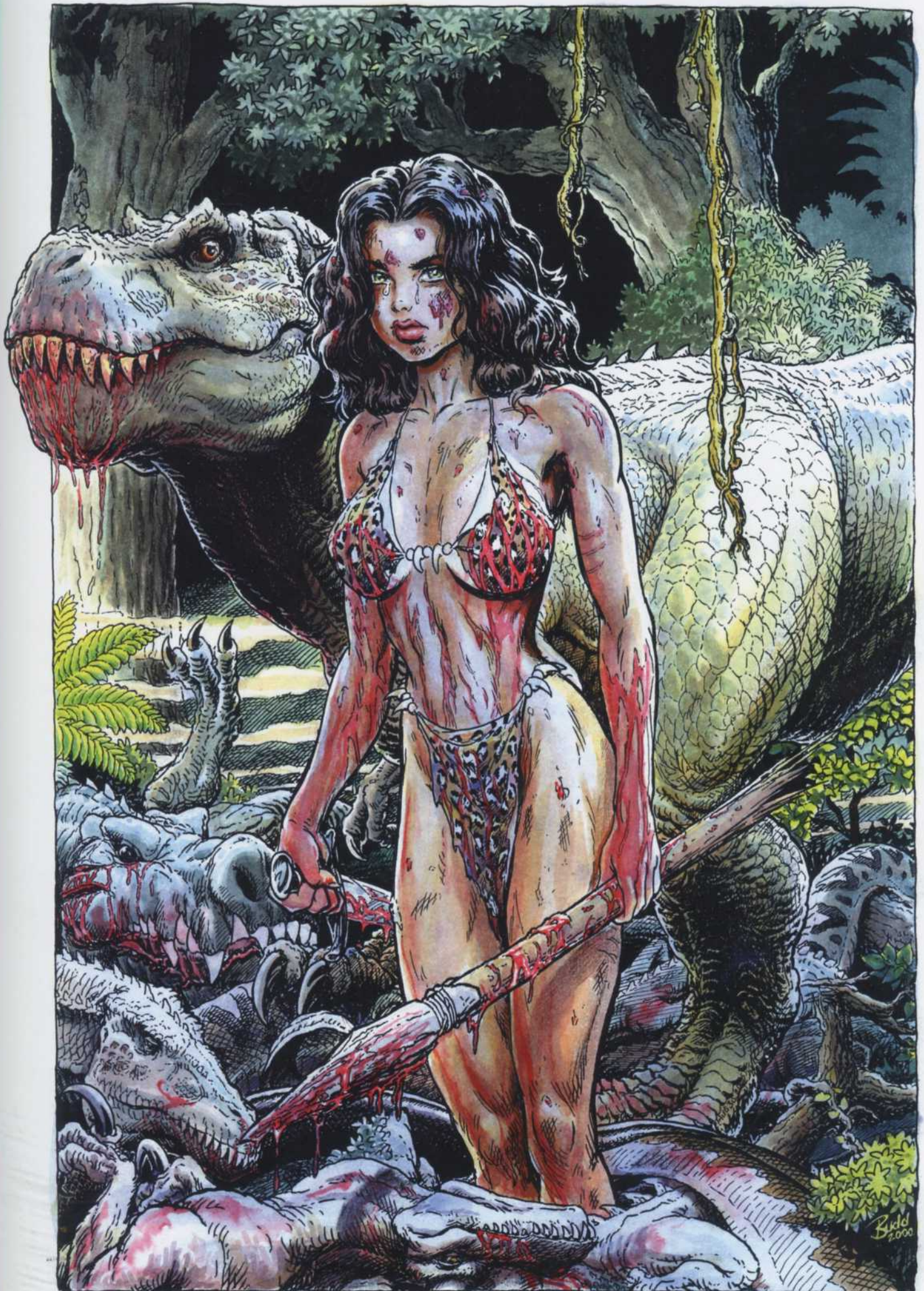
FOR BEST RESULTS, ALLOW COMIC GEEK TO RUB GENEROUSLY OVER ENTIRE BODY, THEN APPLY LOTION.

WARNING: DO NOT INGEST. DO NOT USE AS A LUBRICANT. KEEP AWAY FROM CHILDREN, AND GAMERS, AND ANYONE WHO SPEAKS KLINGON.









MERIEM, WHEN MOST KIDS HER AGE WERE IN HIGH SCHOOL.

NO SOUND.
NOT A SOUND.
NOT SINCE BEING
OUTSIDE THE CASTLE.

THE BUGS, RATS,
AND THE SPOOKY BATS
MAKE NO SOUND.
HAVE NO SCENT.

THEIR MOVEMENT DOESN'T
DISTURB THE AIR OR THE DUST.

SPOOKY

ONLY THE CORPSES
HAVE A SCENT. SOME
STRONGER THAN OTHERS.

BUT NO SIGN OF WHAT
KILLED THEM.

AT LEAST NOT YET.

ONLY SILENCE,

AN' SKELETONS,

AN' SPOOKY BATS,

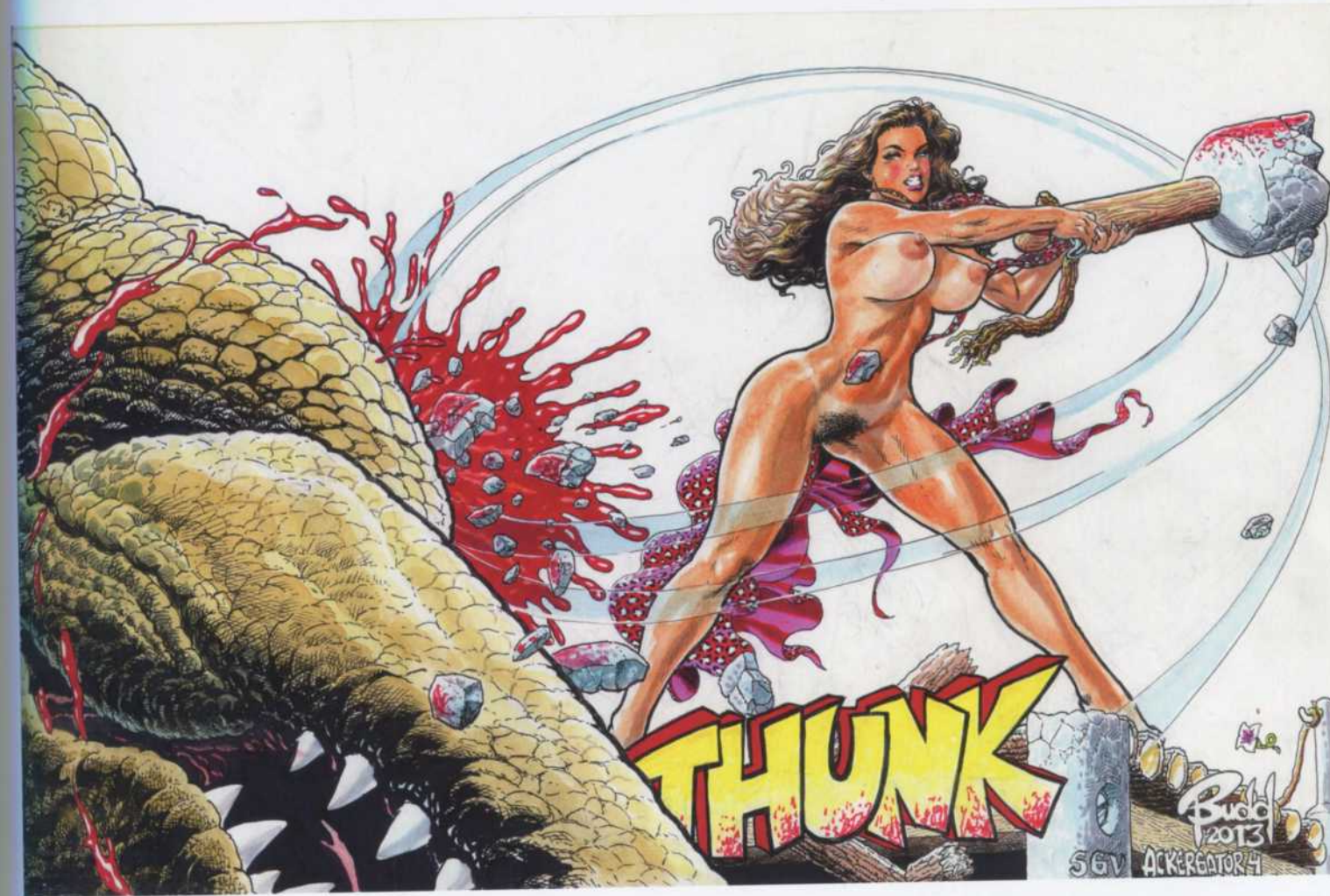
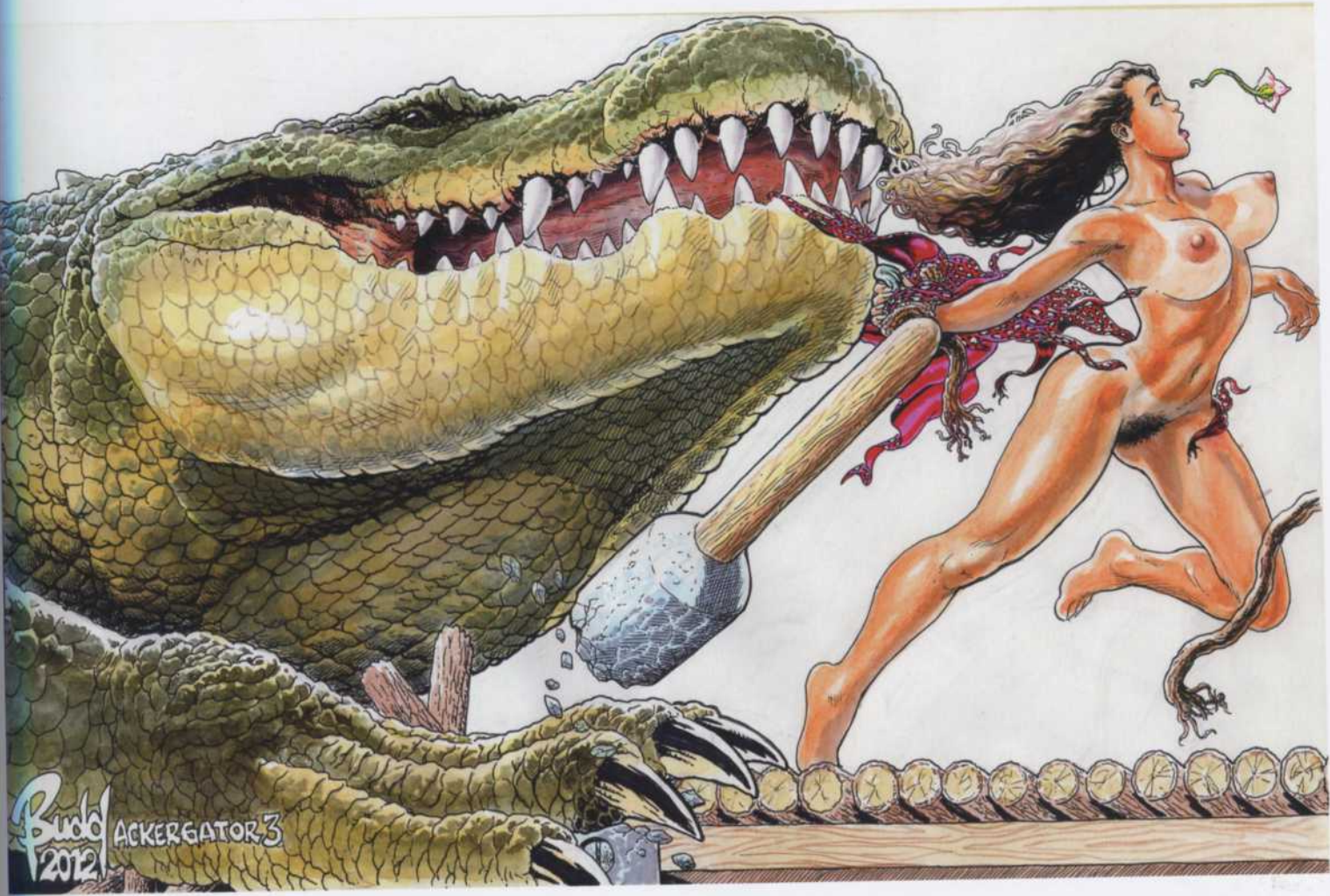
AND THE DEAD.

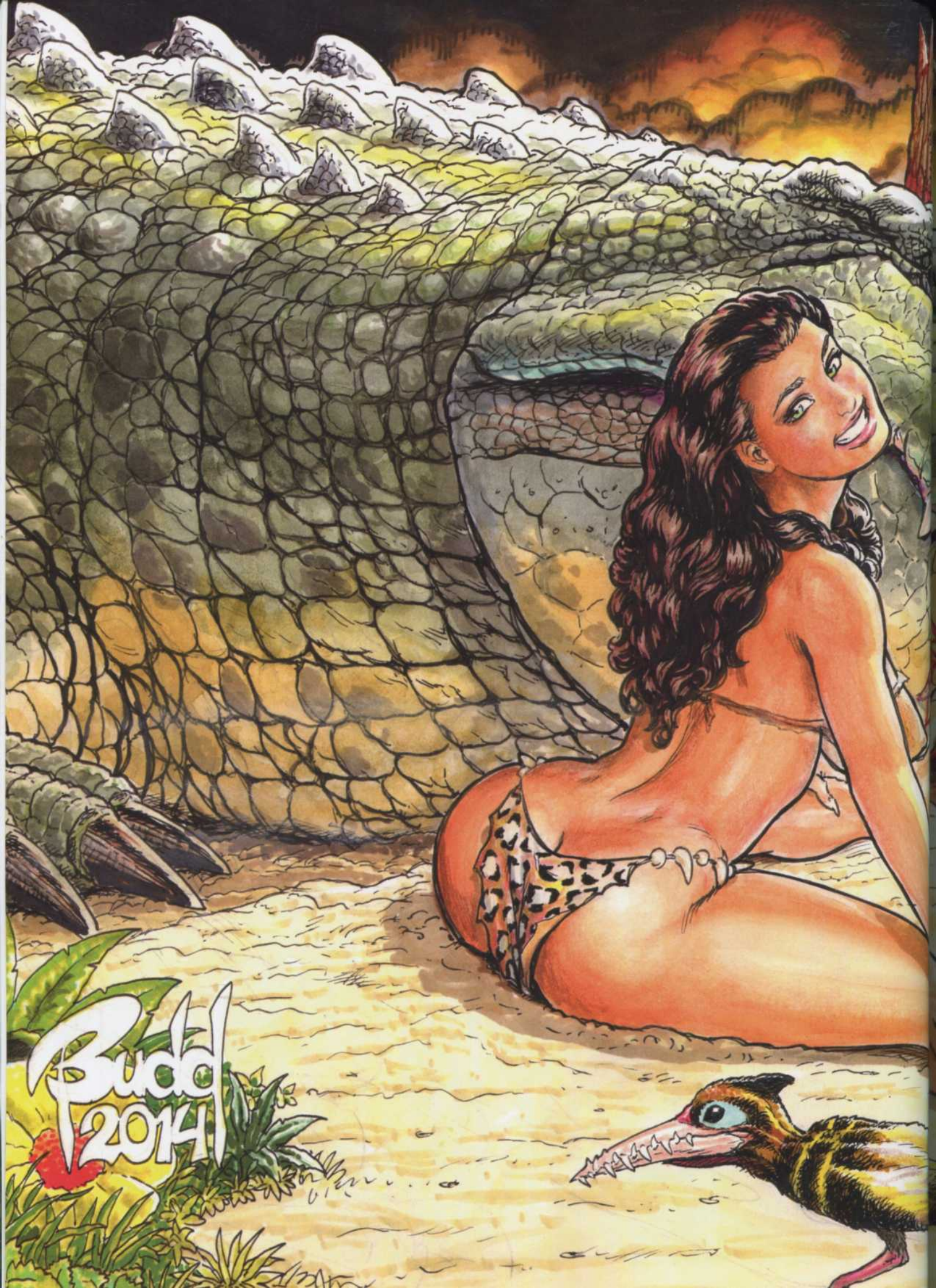
OH YAY.

CAN I GO BACK TO THE
DINOSAURS NOW?

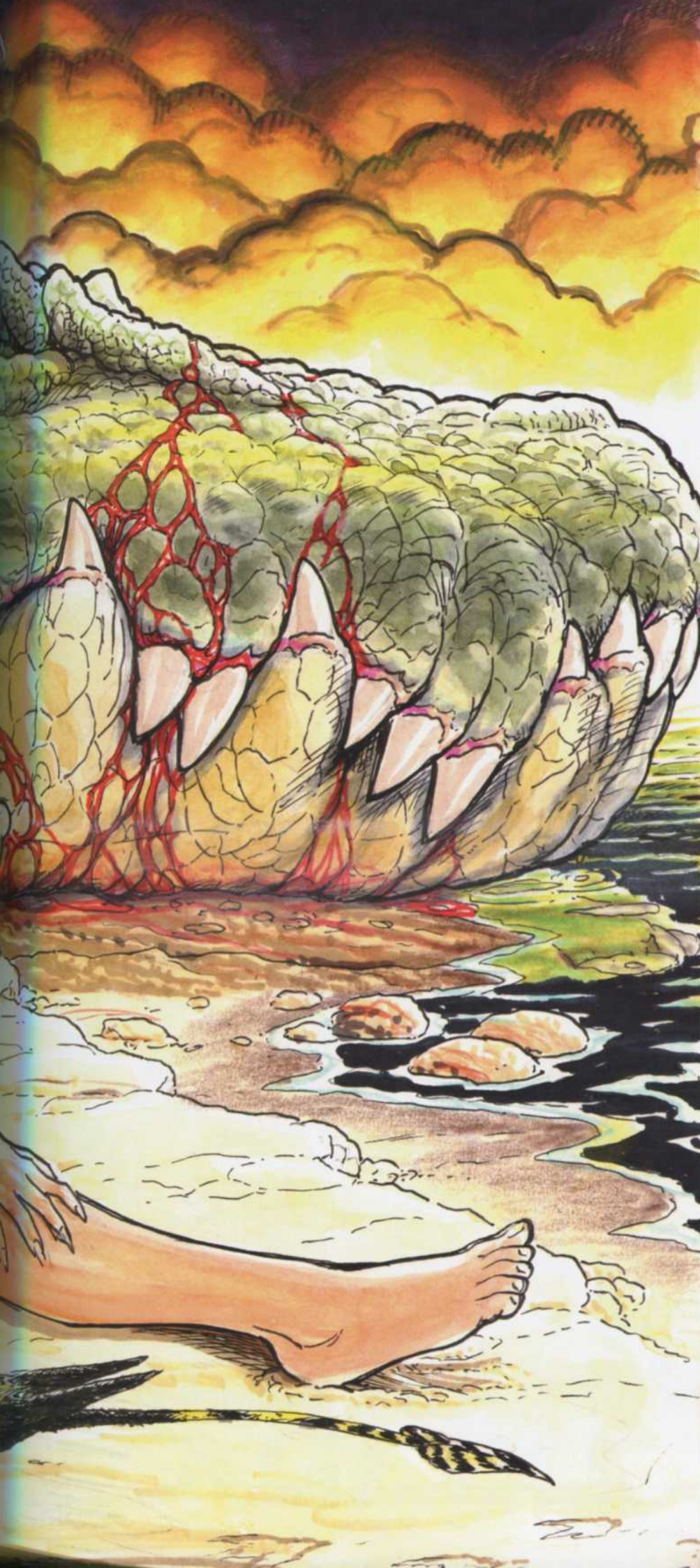






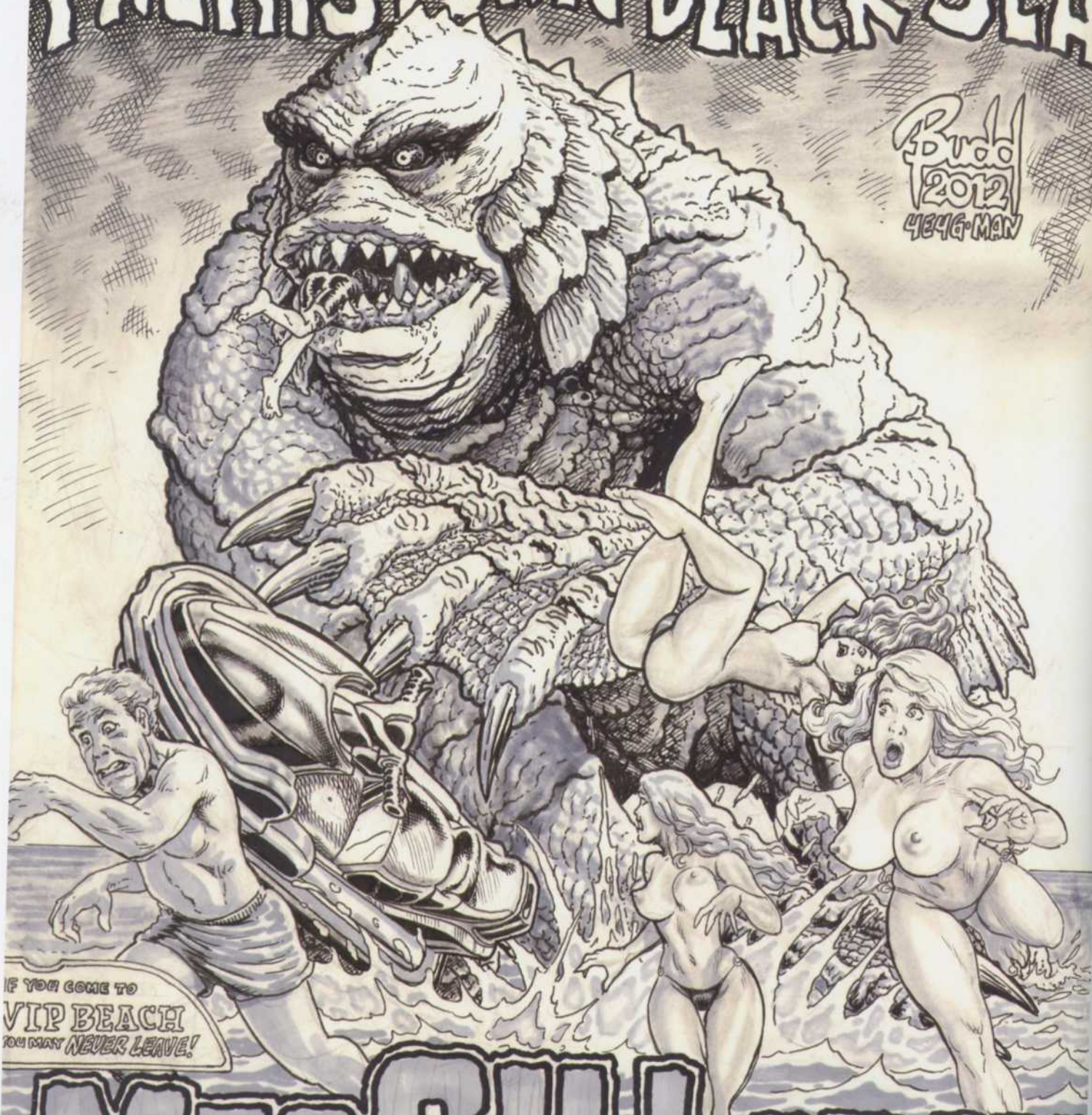


Buddy
2014



IT CAME FROM THE DEPTHS OF A
PREHISTORIC BLACK SEA

Budd
2012
4E4G-MAN



IF YOU COME TO
VIP BEACH
YOU MAY NEVER LEAVE!

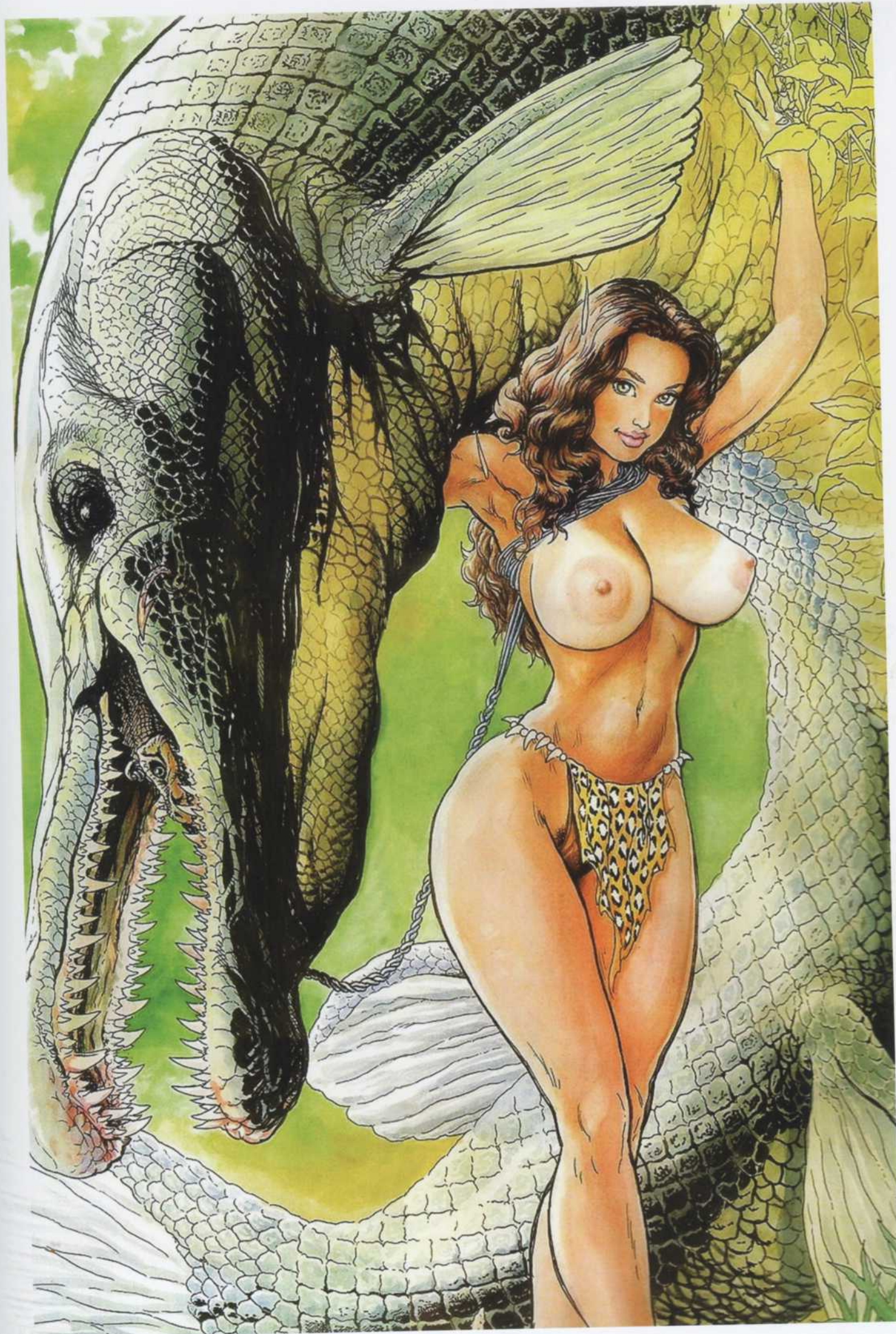
MEGGILLADON









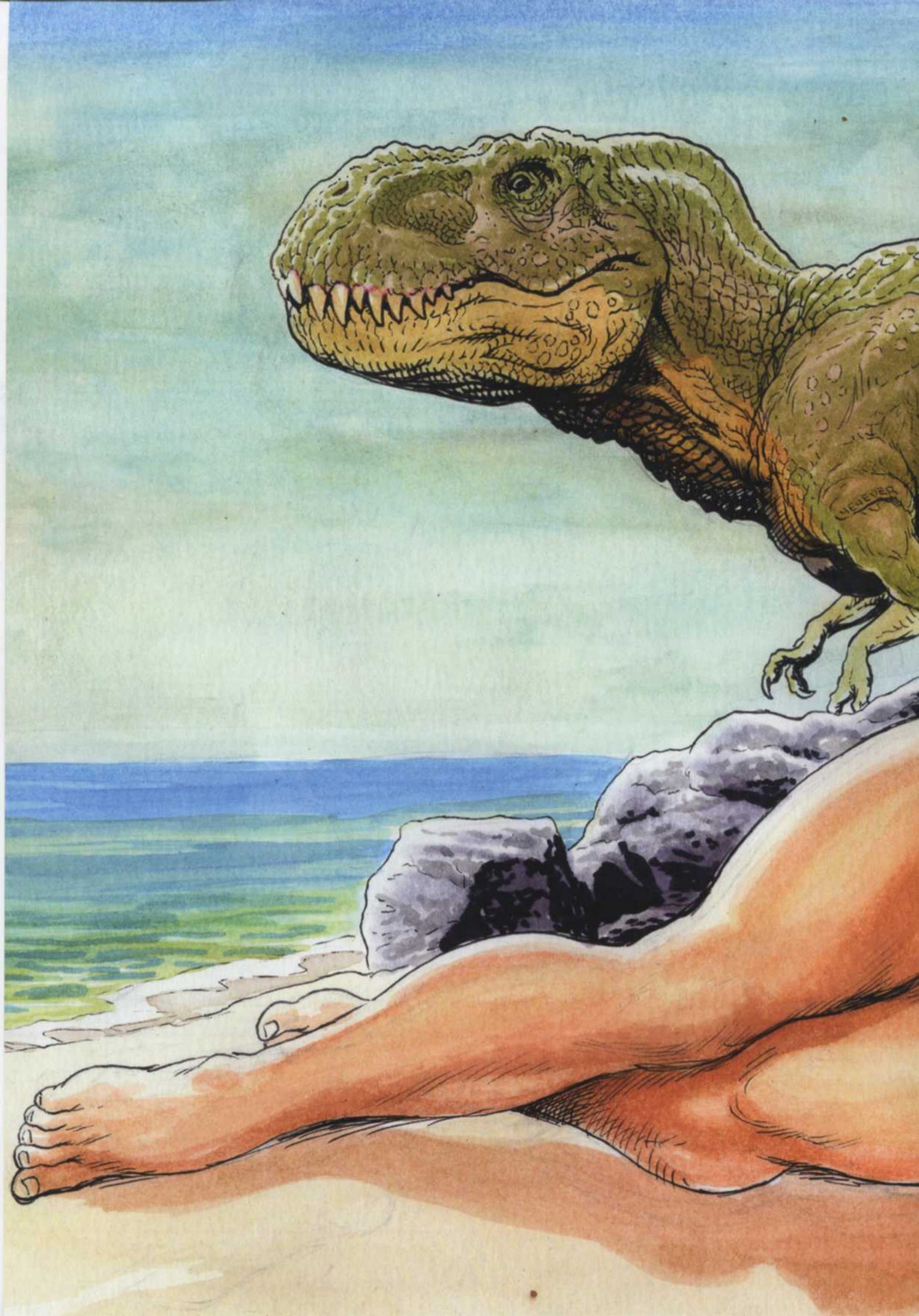


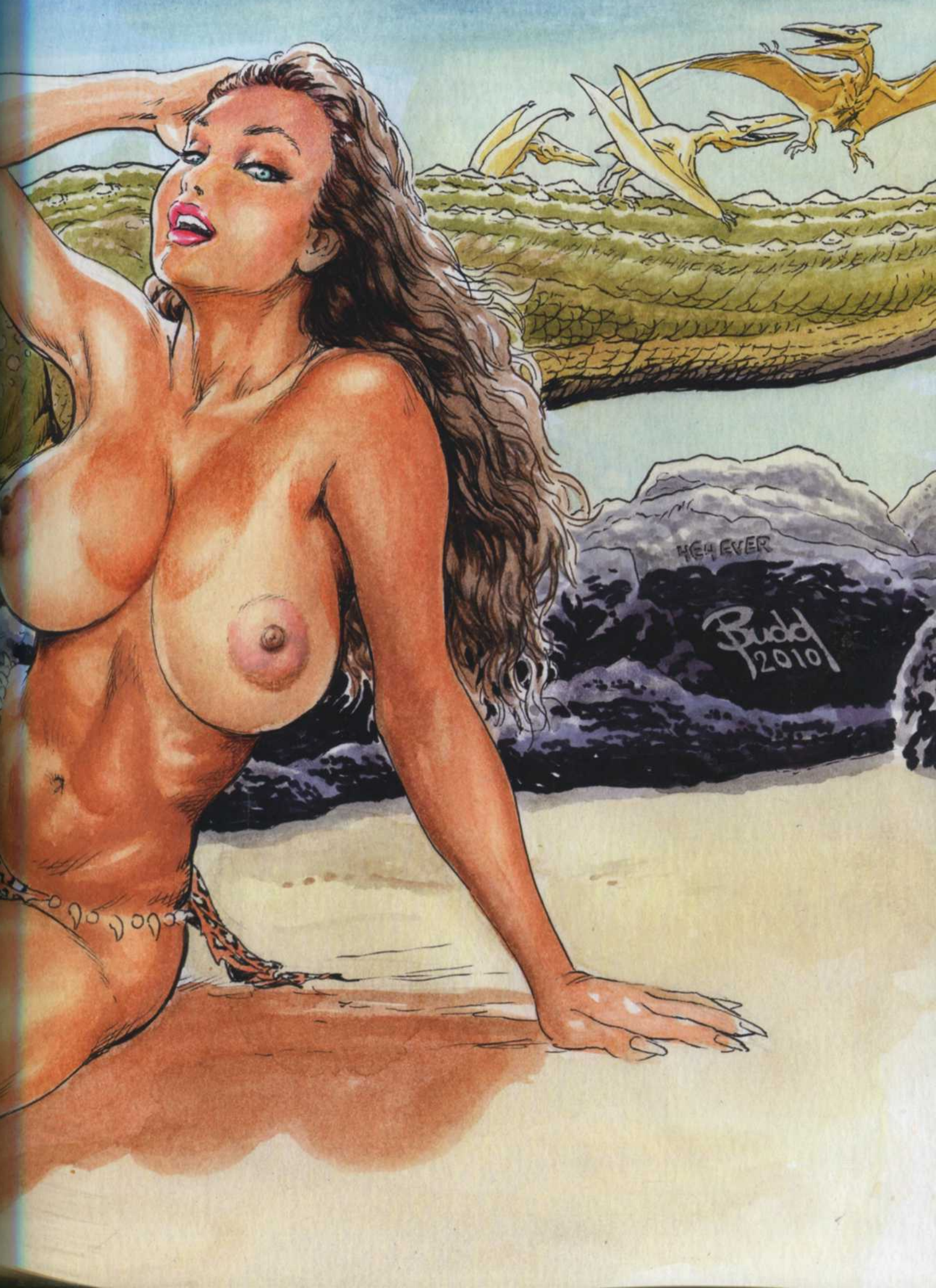


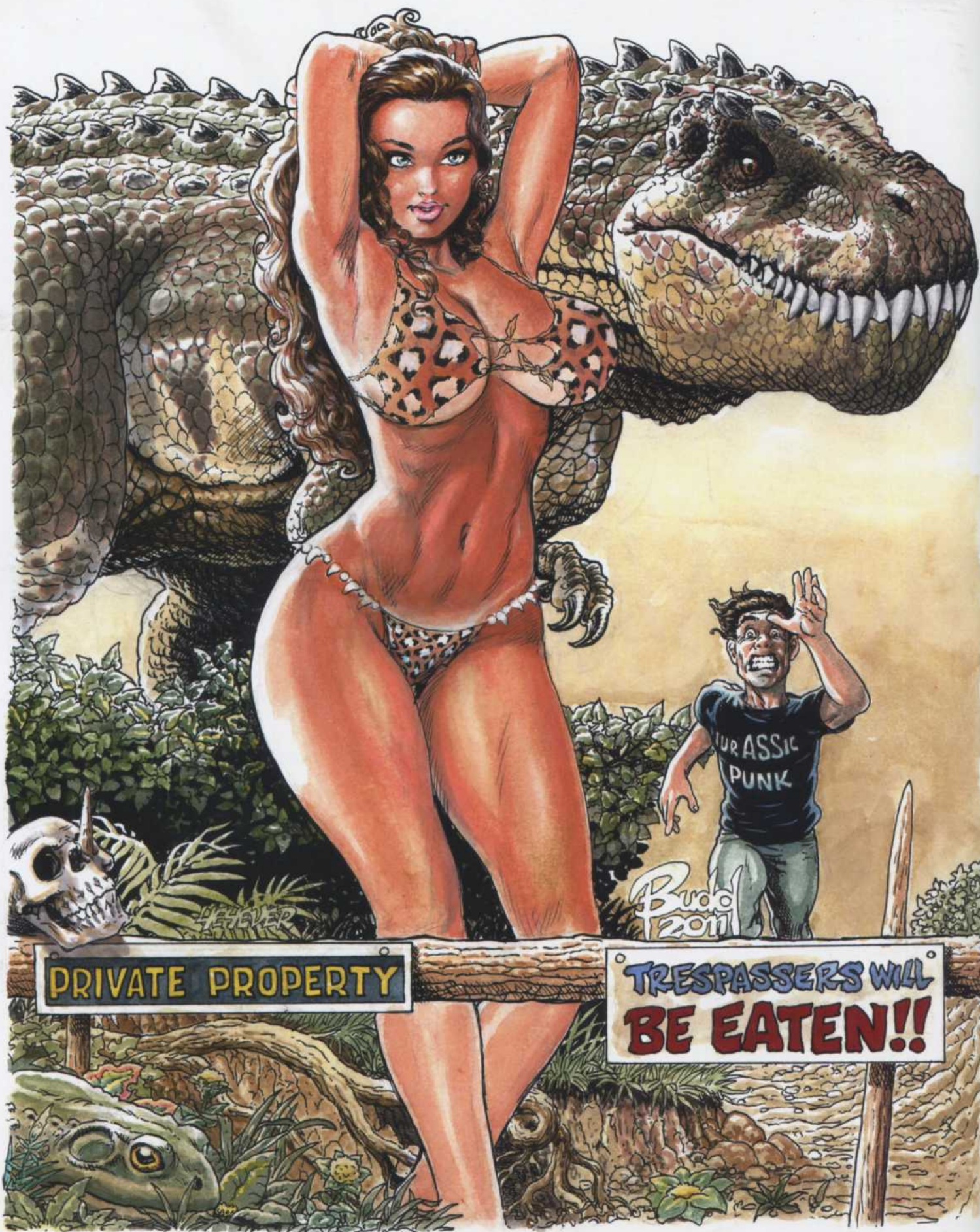


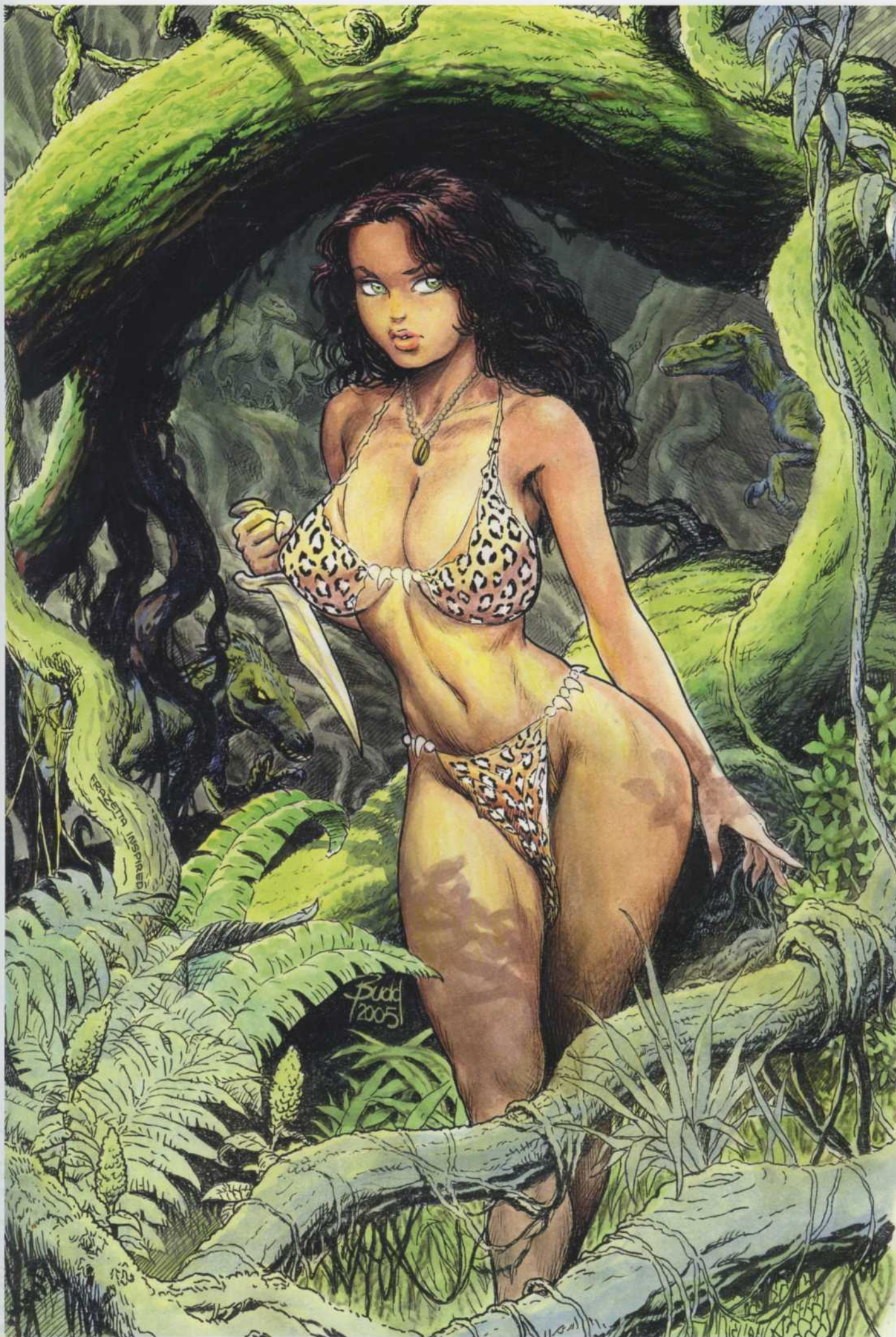




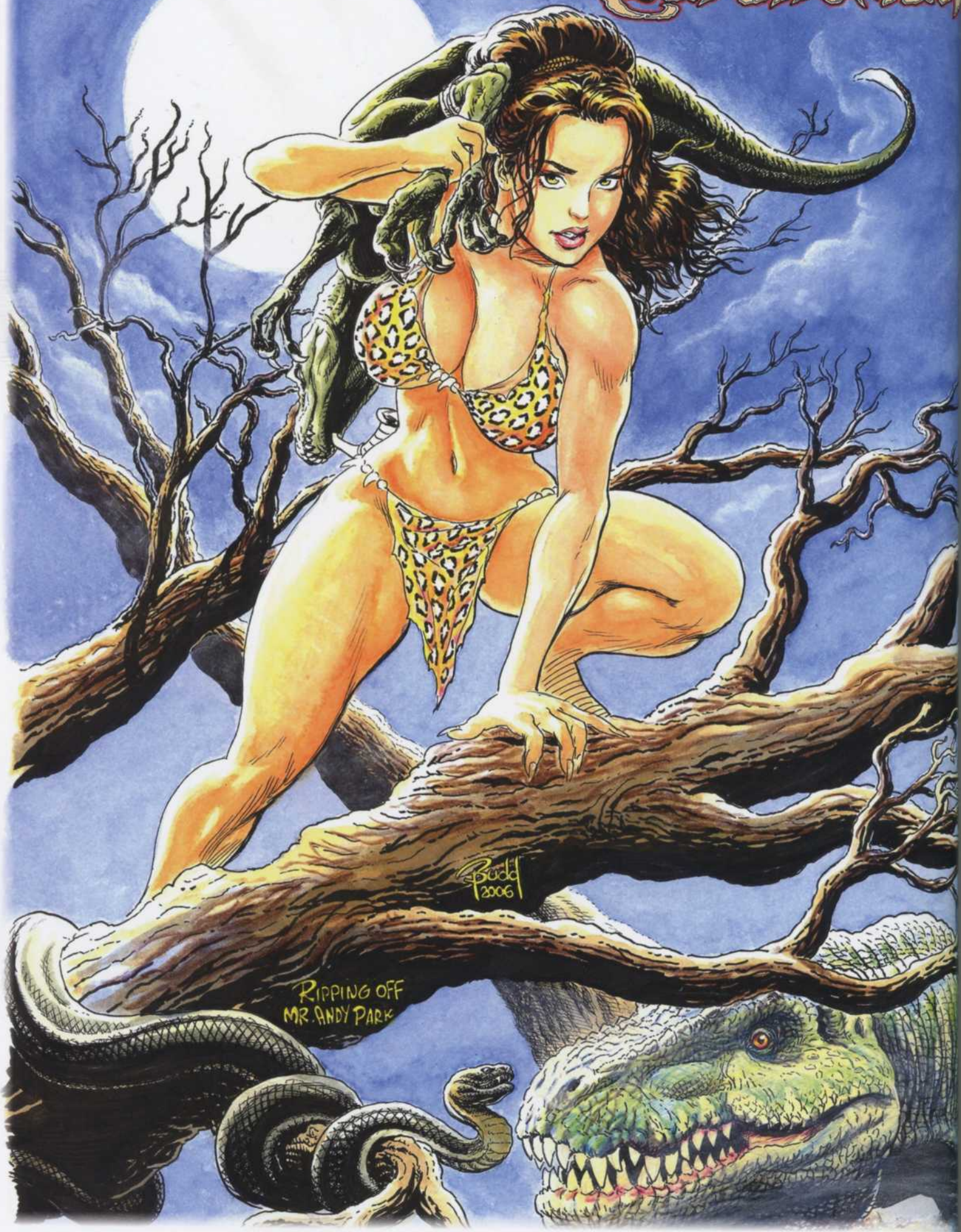








Cavewoman



RIPPING OFF
MR. ANDY PARK



IN HONOR OF **BIGFOOT**

A NEW MASTERPIECE BY STEVE NILES, ROB ZOMBIE,

& the **UNCANNY CORBEN!**



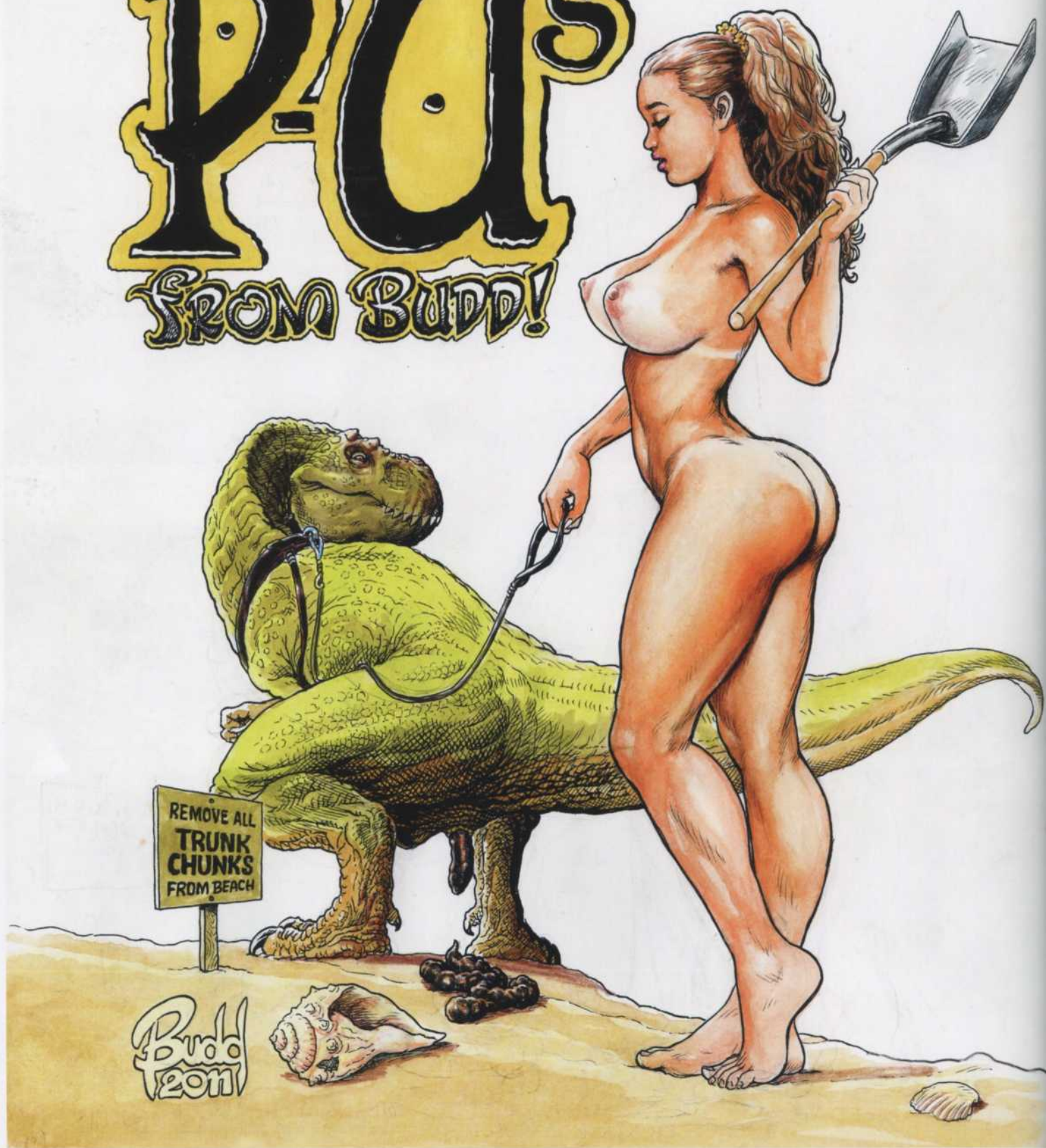


Budd
T2011
4EHEVER



PUP

FROM BUDD!





Budd
4E 2011 91E
2012

YEP, YET ANOTHER FANTASTIC AND SUCCESSFUL ADVENTURE WITH A BABE WHO OBVIOUSLY DIGS ME. WHO'S THE MAN? EEEYEW! HE HOLDS THAT TURD IN HIS TEETH!



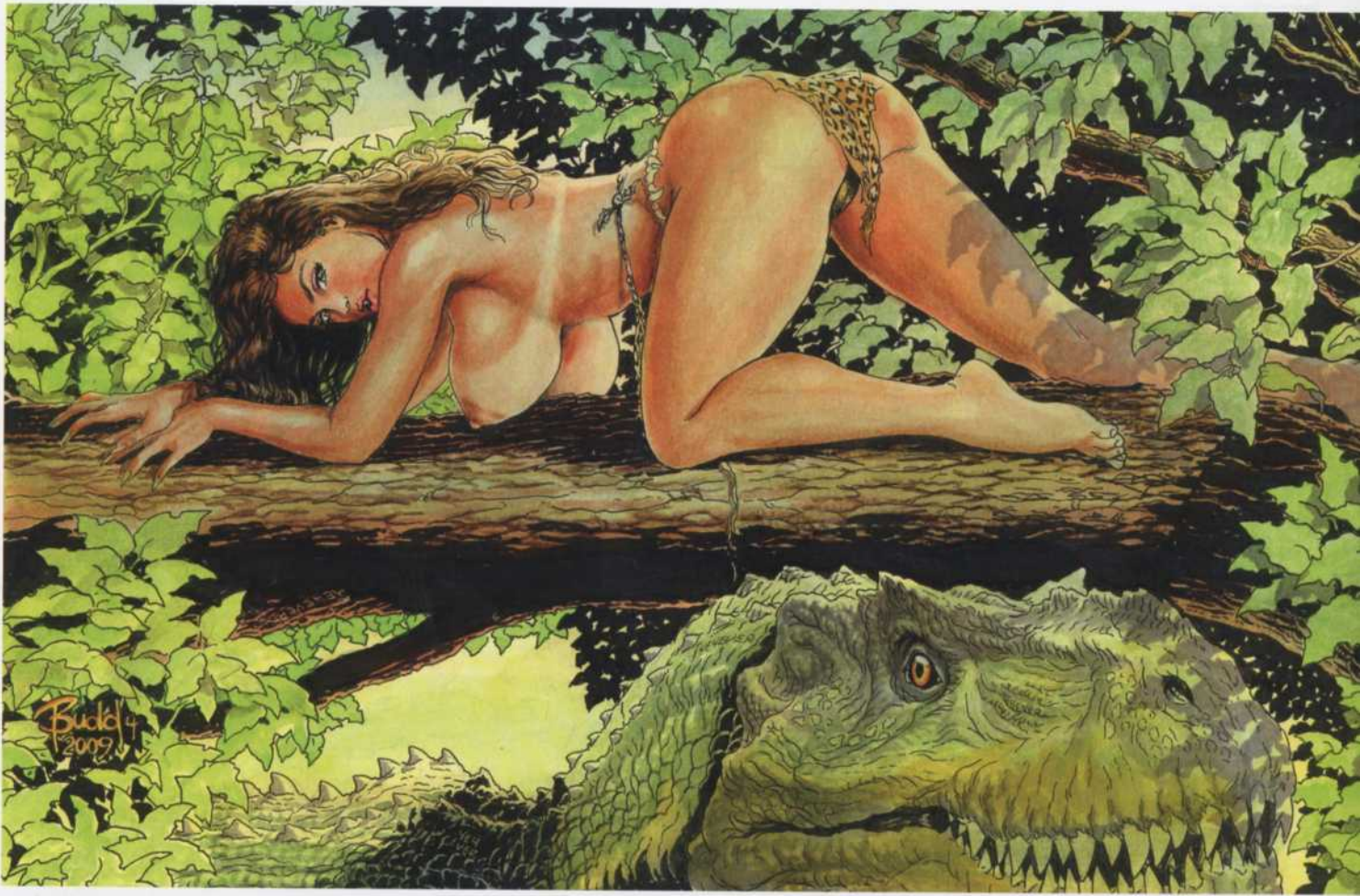


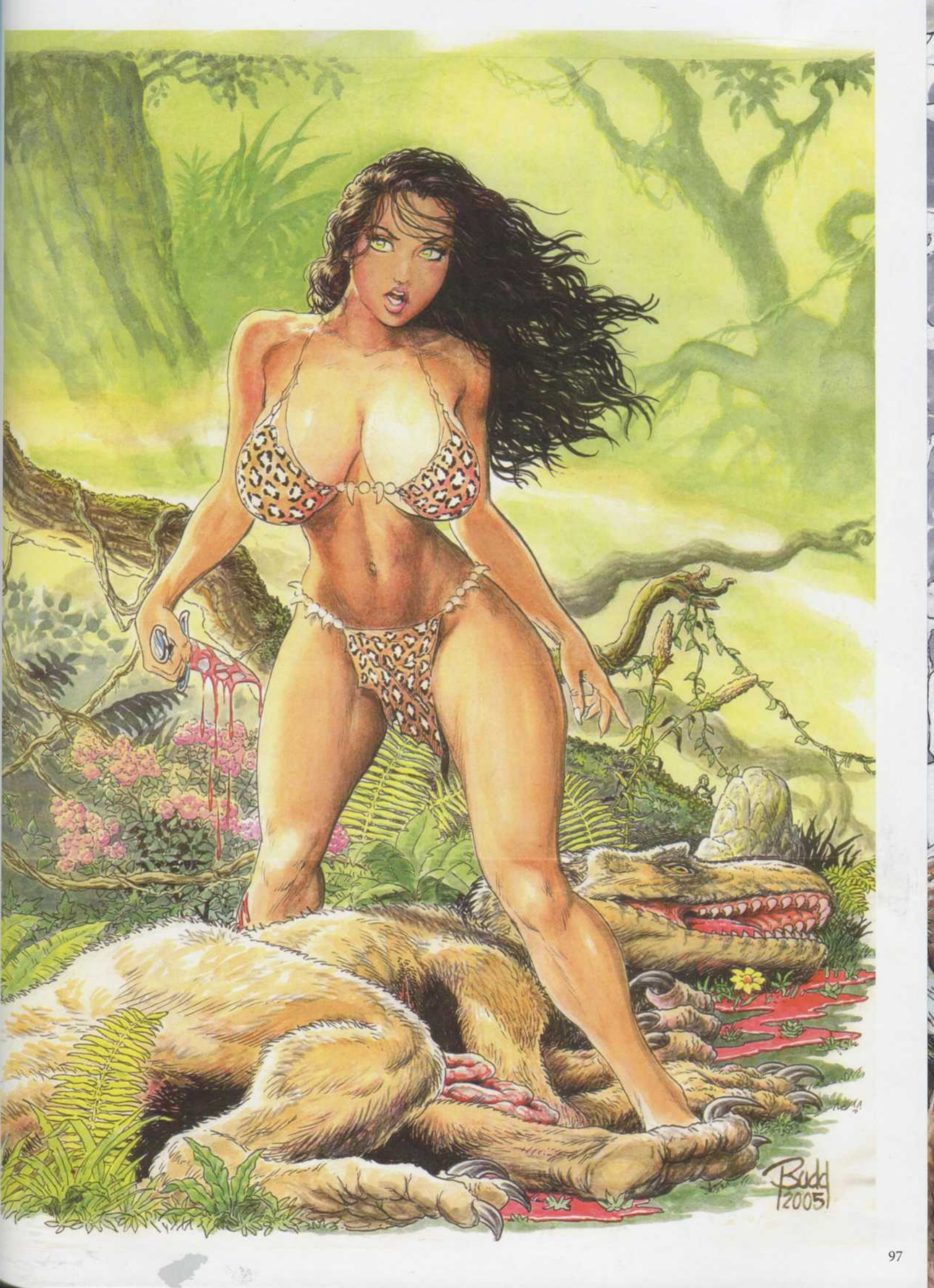


1ST
DOODLE
OF 2015

MAY 2015 BE THE BEAST YEAR EVER!









the SKI-BOYS were revealed on 5-7-13 to live eternally in the land of IS
4E3 FF ENDS T RM
HARR SEN II

Budd
2013

And Lo, the BEAST looked upon the face of BEAUTY
and did stay it's hand from killing.
And from that day we were as one Amazed!







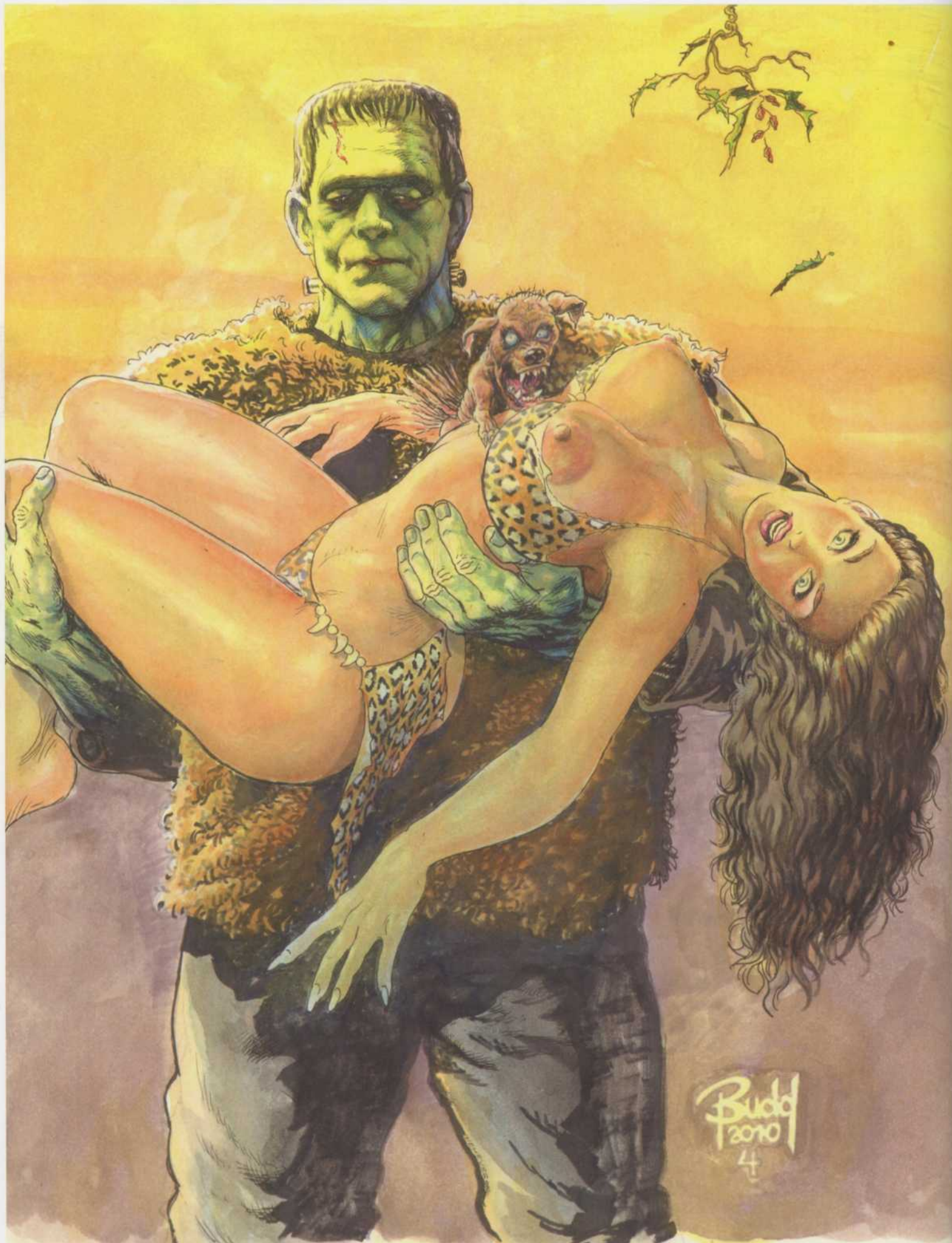
SNOWBALL
FIGHT WITH
KLYDE

Budd
2004

HAPPY HOLIDAYS FROM BASEMENT COMICS
3 AMRYL ENTERTAINMENT.





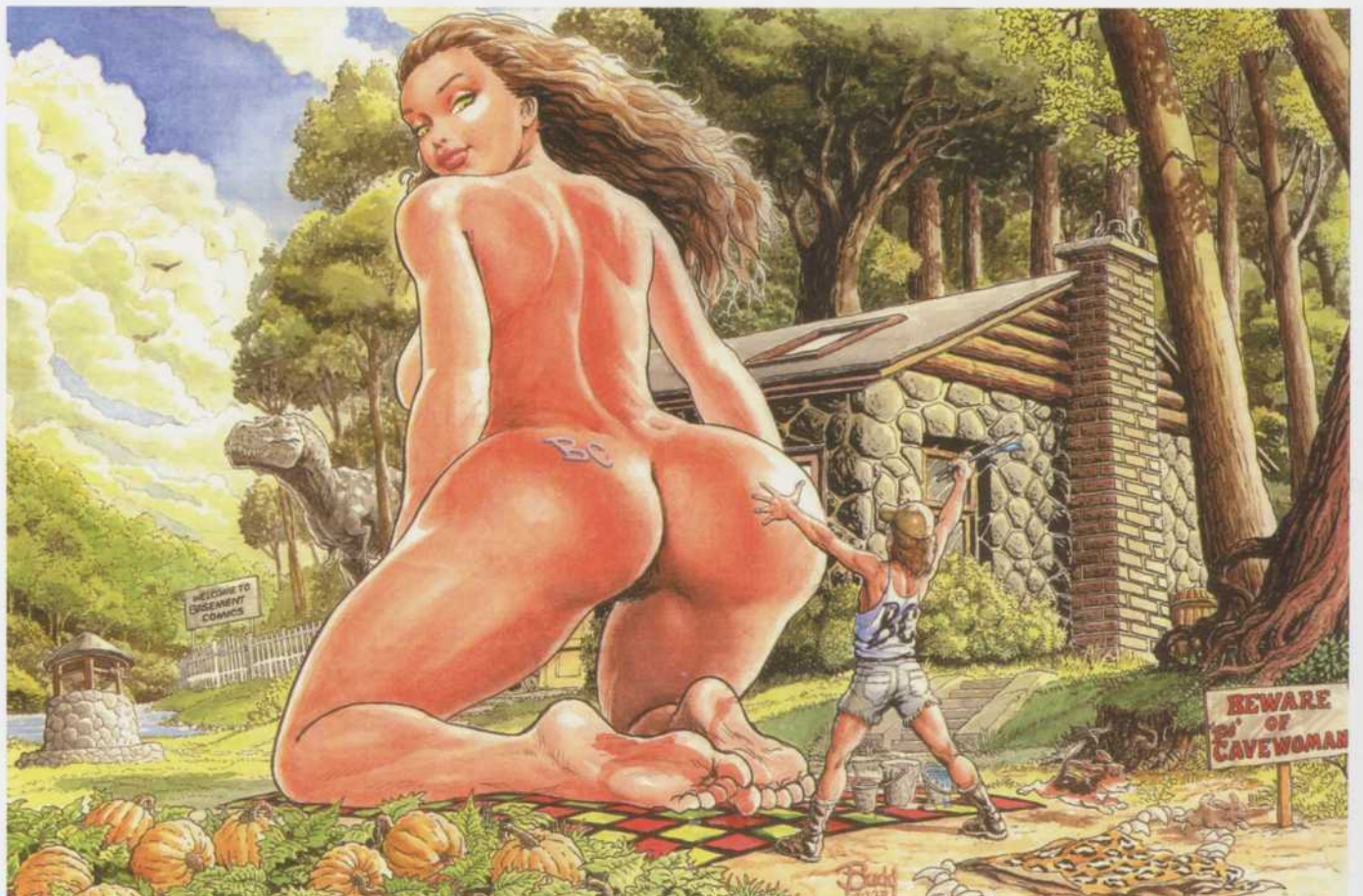


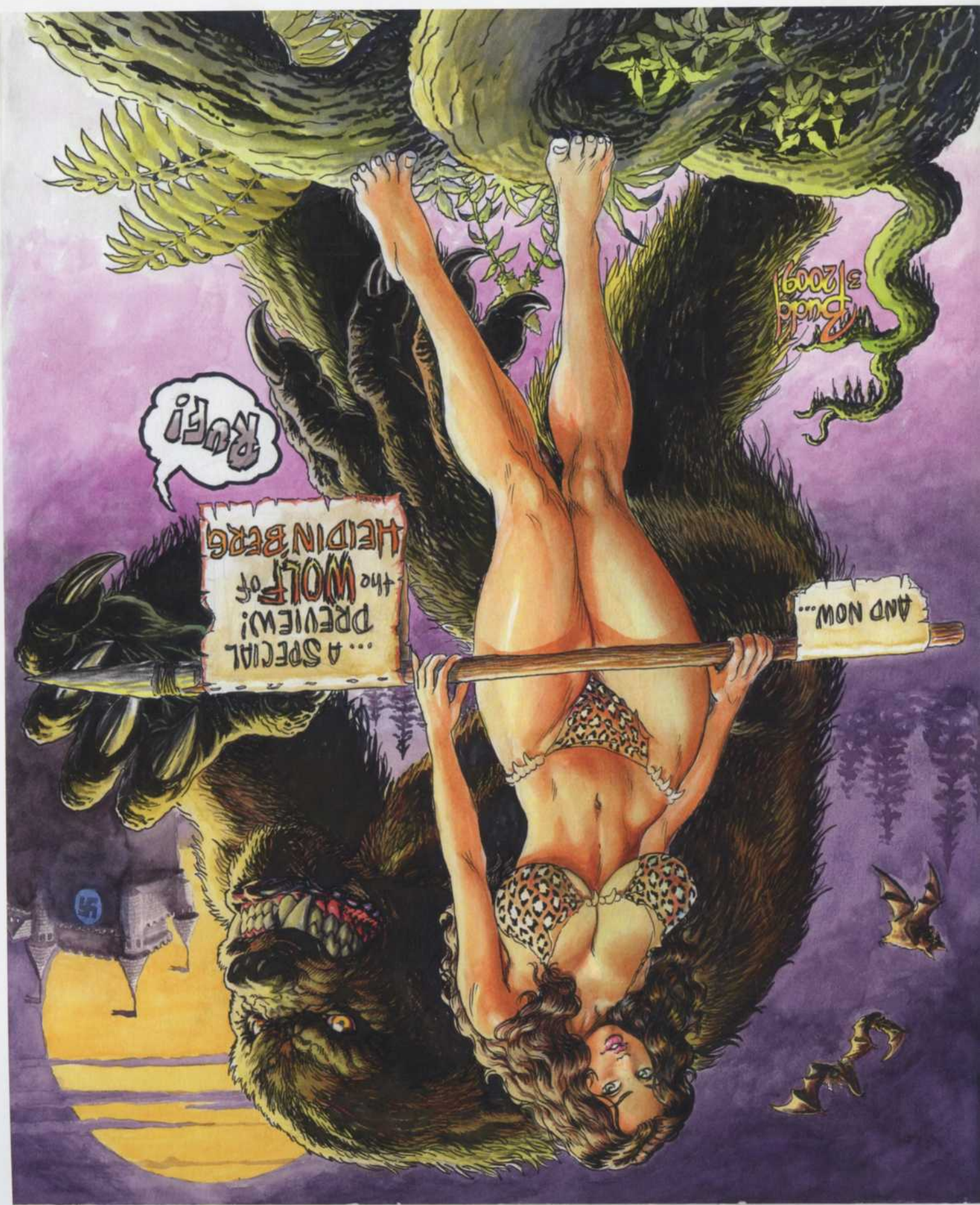


Buddy
2006















Budd
2012

HEROCKS

YVETTE STUPZENGARD 1740-1767

The Evening of June 28, 1767, HIDELEBURG, GERMANY.
Though she died on this night, Yvette has survived for over two hundred
and sixty years. She currently resides in Upstate New York.



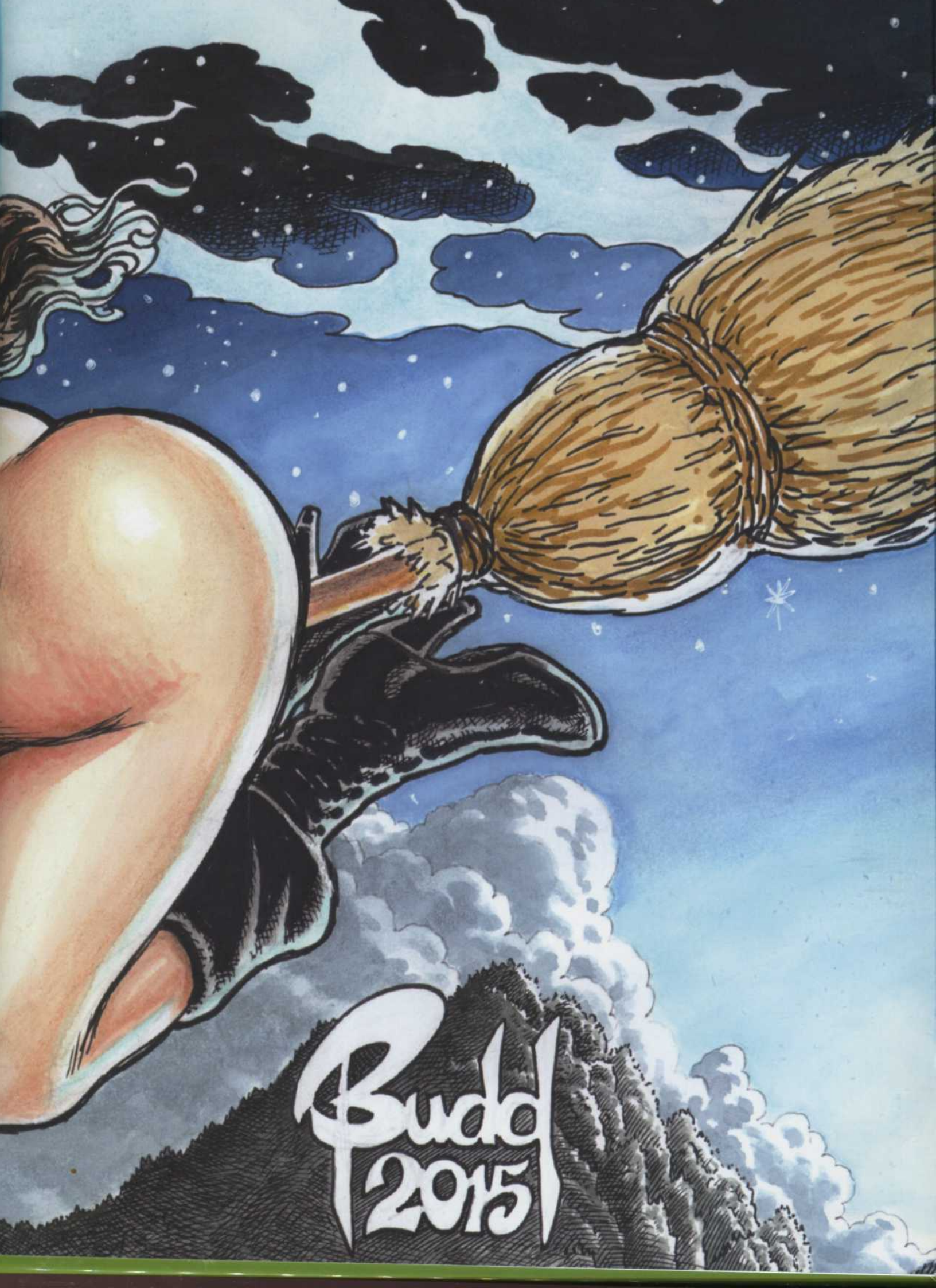
Budd
2010



THE BERKSHIRES





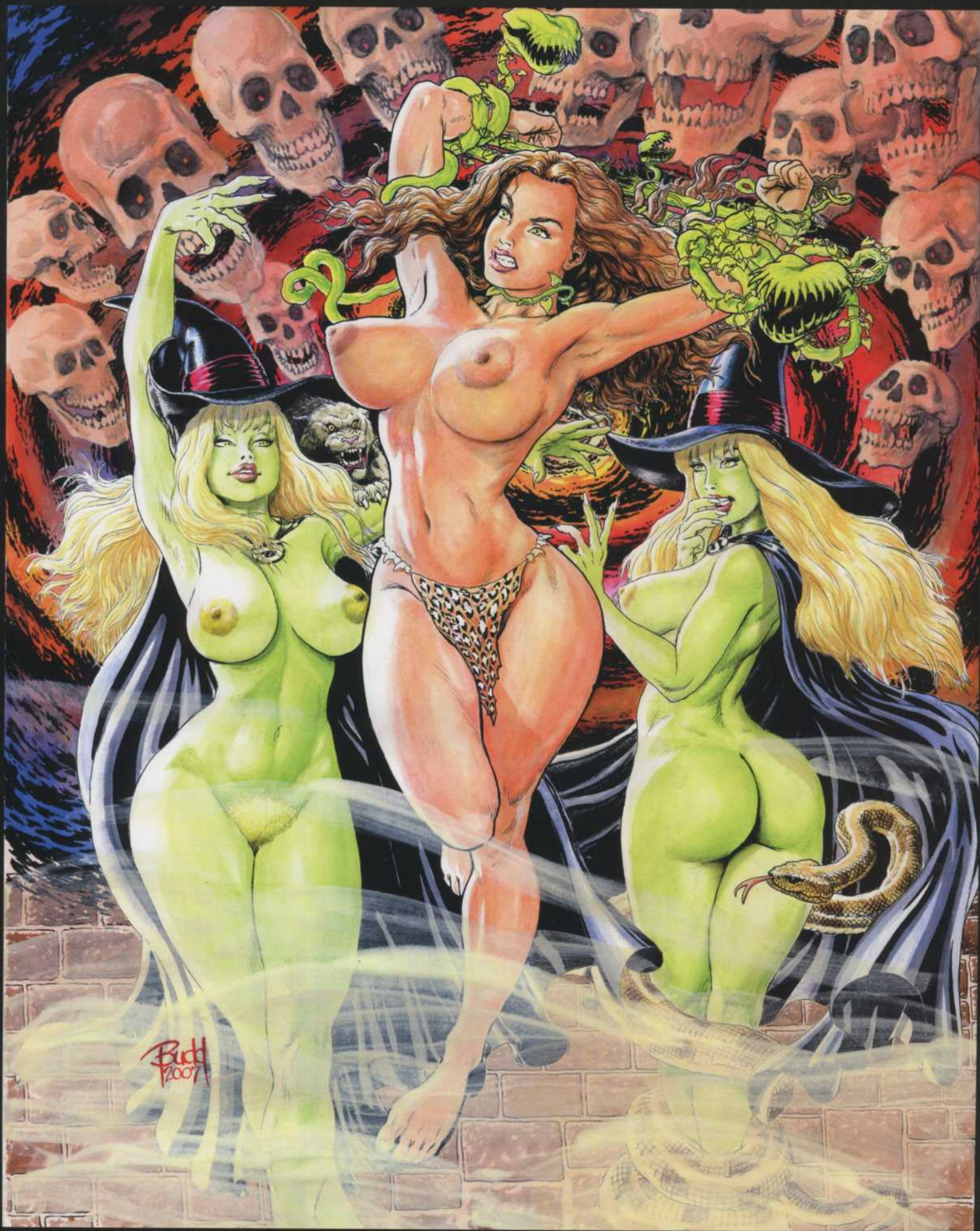


Budd
2015

HELPLESS IN THE DEN OF THE
SINISTER SISTERS!



Budd 2007



CAN ANYONE OUT THERE TELL ME **WHY** I HAVEN'T (OR WON'T) SEE THE **JACK PIERCE MONSTER** ON FILM DURING MY **LIFETIME?!!**

I MEAN, IS IT
"MONEY"?
IS IT GREED?
COPYRIGHT
INFRINGEMENT?

OR DO THE SUITS
JUST THINK HE
WOULDN'T BE
POPULAR TO
A MODERN
AUDIENCE?
CAN ANYONE
BE THAT
STUPID?

THE
**FRANKENSTEIN
MONSTER**

HAS THE
CAPACITY TO
BLOW AWAY

MICHAEL MYERS **AND**
HE REALLY IS A
MONSTER

HE'S A
MONSTER
THAT'S
BEEN
MISSING
SINCE

1948
!!!!

SO, WHERE IS THE MONSTER? WHY
HASN'T HE RETURNED? HE CAN'T DIE
HE CAN GO YEARS W/OUT FOOD OR
WATER. HE'S A SUPERNATURAL
7-8 FT **BRUTE** THAT'S MORE
POWERFUL THAN A **GRIZZLY!**
YES, HE'S QUITE CAPABLE OF
COMMITTING SOUL-LESS AND
HORRENDOUS THINGS, BUT
HE ALSO CRAVES **FRIENDSHIP**
AND **LOVE. AND**
HE'S SO DAMN
BEAUTIFUL!!

HEY, IF KIRK'S SPOCK
CAN COME BACK
SUCCESSFULLY
WHY CAN'T THE
**FRANKENSTEIN
MONSTER?**

MAKE IT...
MAKE IT
GOOD
AND WE
WILL COME

HERE'S A
THOUGHT!

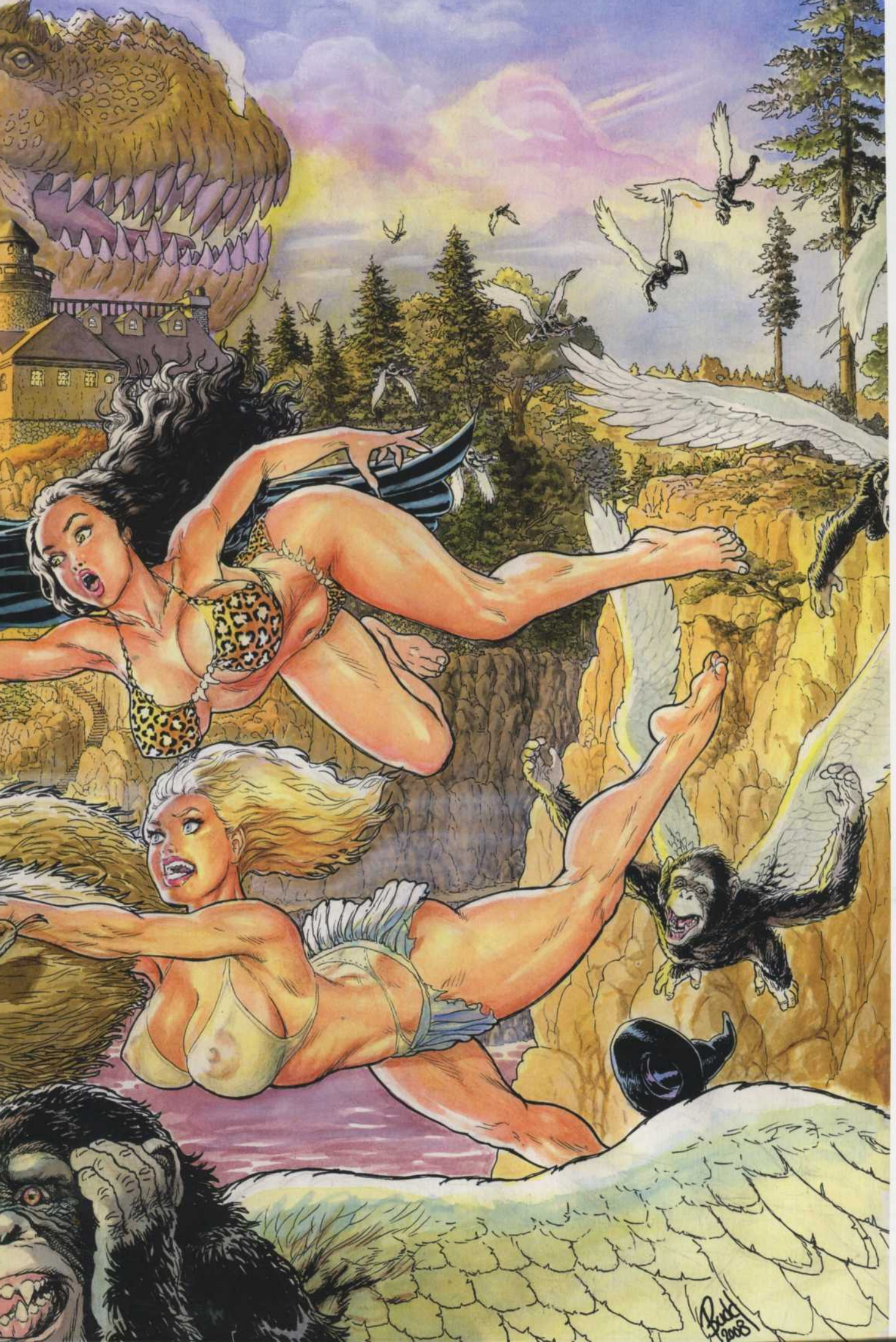
STICK A STUNNING GIRL NAMED
IN WITH A GREAT SCRIPT, MAYBE START
THE FILM IN THE SWISS ALPS AND YOU'RE OFF
AND RUNNING! THE SCRIPT WILL WRITE ITSELF
IF YOU GIVE IT TO A **MONSTER KID!**

Heidi

Budd
Halloween
2012
ACKLIVES!











THE
S
E
R
I
E
S
O
F
T
W
A
R
E



Q AND A WITH BUDD ROOT

Q: Where are you from? Where did you grow up?

I'm from a military family. I was born September 13, 1958, on an Army base in Heidelberg, Germany. Not sure if I could become President. I grew up in the Berkshire Hills of Western Massachusetts. There was magic in those hills.

Q: When did you start drawing? Did you go to any art school or are you self-taught?

No art school but plenty of teachers. I'm a self-taught artist. My earliest memories of drawing were copying those teeny-tiny *Creepy* and *Eerie* covers in the back of *Famous Monsters of Filmland* magazine (by Professor Frazetta).

Q: Who are your artistic influences?

It all started with Frank Frazetta—but really anyone who, with the turn of a page, cold slap me in the face with amazement! Those are the artists that did and *do* influence me to this day! I'll give a couple of examples: Richard Corben did it with a book called *Bigfoot*. He masterfully drew a Porsche coming toward you down a country road. You turn the page and... *Good gawd, a grizzly bear lands on the car!!!* Stunningly beautiful! Arthur Adams did it when the Hulk was being eaten by Wendigos. You turn the page and... *Whoa@#\$%! There's a "Wendihulk"!!* I might note too that the series of books that contained the Wendigo Hulk were a crapload of fun 'cause they had Arthur doing stories about the Green Hulk in one part of the book, but there were also wonderful stories about the Red Hulk in the latter part of each book. I don't recall the name of the artist doing the Red Hulk part, but Holy Moses! He could really put a curve on a superheroine!! That dude ought to be doing Wonder Woman or something! I'm tellin' ya!!

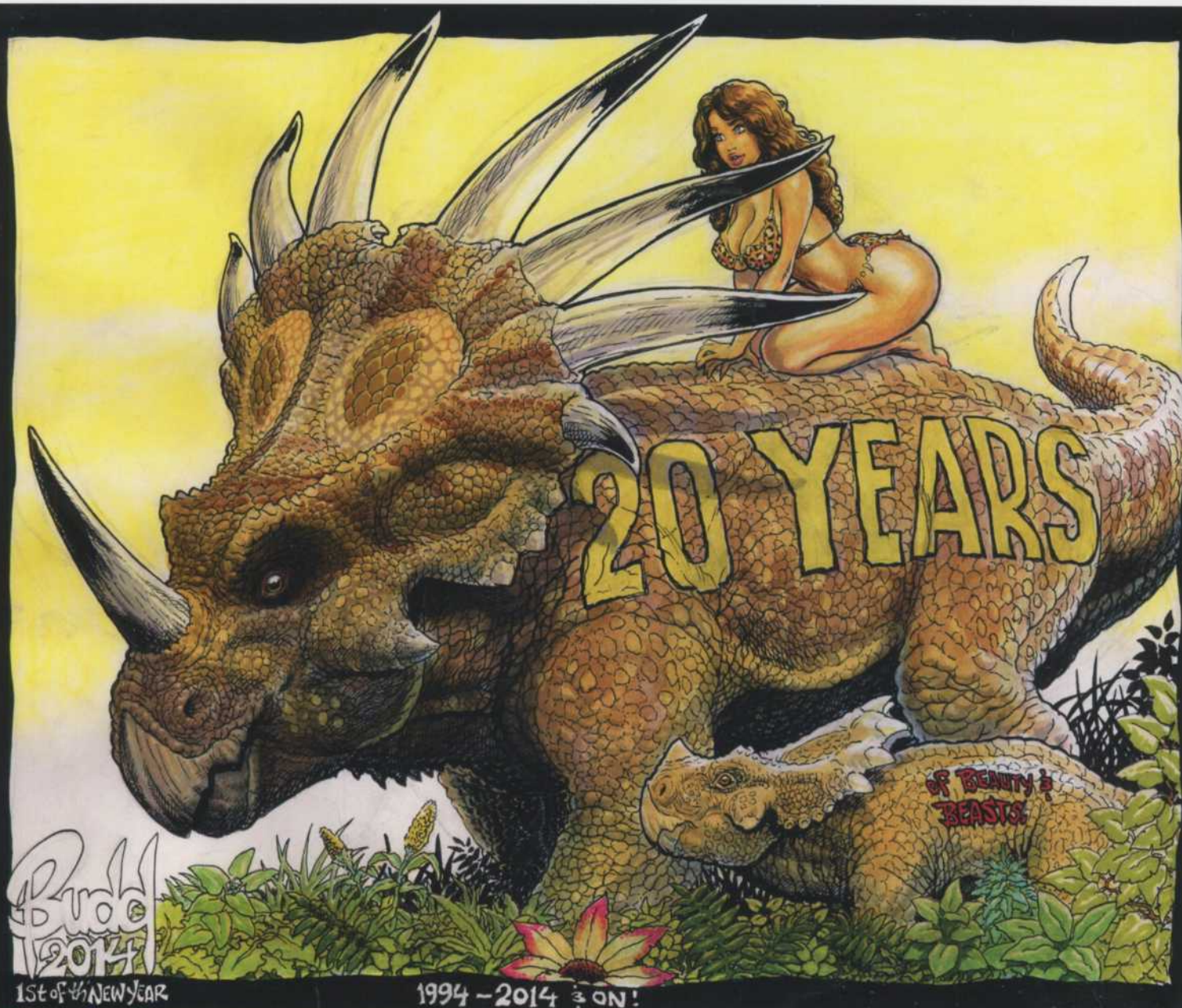
Q: There are many movie references throughout your artwork, especially *King Kong* and Universal Studios monsters. How big of an impact did movies have

on your art?

Oh, yeah. The original *King Kong*—along with Universal Studios, RKO and Warner Bros., not to mention *Famous Monsters of Filmland* again—started me down a yellow brick road that led to far more than lions and tigers and bears. Those old black-and-white movies taught you so much about establishing a mood while telling a story. Just as important, they also taught you how critical it was to make your characters look *cool*. The 1933 *King Kong* was so god-blessed cool-looking you tore the pages out of *Famous Monsters* to hang him on your wall!! Jack Pierce's Frankenstein makeup made Boris Karloff and later Glenn Strange as the creature so iconic that *none* of the Frankenstein monsters that followed could come anywhere even *close* to the horrible beauty portrayed in glorious black-and-white! Everything I do is influenced by those films.

Q: What did you do before breaking into comics?

Life before comics was preparing for life *in* comics. It would take a book to tell how cool my life has been! I'll try to condense it for you. I grew up in a small town where movie theaters still had balconies and the screens were bigger than a department store! Penny-candy stores were within walking distance, and each proprietor knew your name. I had a great group of friends—many of whom are on Facebook with me today—who read *Famous Monsters of Filmland*, my dad's *Playboys* and all the Silver-Age comics that go for hundreds of dollars today but were available to us then for twelve cents each!! We had Beatlemania, Batmania and monstermania. And when that got too weird, we had Monkeeman!! On TV we had *Bewitched*, *I Dream of Jeannie*, *The Munsters*, *The Addams Family* and *Jonny freaking Quest!!!* All in a small town surrounded by woods and lakes simply brimming with magic!! It was the perfect place and time to turn a wide-eyed kid into a comic creator.



Q: How did *Cavewoman* come about?

It's really Harvey Kurtzman and William Stout's fault. Almost a quarter-century ago, they did a short comic strip in *Heavy Metal* magazine called "Shmegegge of the Cavemen." It was like Little Annie Fanny had time-traveled to the age of dinosaurs!! Blew me away!! I started planning *Cavewoman* soon after that. I had to get those big boobs and prehistoric beasts out of my head before I could do anything else in comics.

Q: Is *Cavewoman* herself based on anybody or any bodies physically?

Meriem (Cavewoman) is a mix of Annie Fanny and the finest T&A I can find on the Internet.

Q: Besides *Cavewoman*, are you working on anything else?

I'm working out the details of a new book called *Presto*. Where *Cavewoman* is like Annie Fanny in a loincloth, *Presto* is like an R-rated "Calvin and Hobbs." The first story arch will be "Presto and the Alpha Predator." It's the story of a kid in middle school whose best friend proves to him that he has superpowers. While this is happening, mauled bodies are being found in the woods and on farms around town. If I do it right, it will outrage some people, but you'll feel like a kid again reading it. A kid has to grow up real quick!

Thank you, my dear friends, for allowing me to announce it here!! See you in the funny pages!!



Q: Where are you from?

I'm from a military town on an Army base in Massachusetts. I could become President of Western Massachusetts.

Q: When did you start art school or are you self-taught?

No art school but professional artist. My earliest influences were teeny-tiny *Creepy* and *Monsters of Film* magazine.

Q: Who are your favorite comic book characters?

It all started with *Fantastic Four* with the turn of a page, pure amazement! Those were the days! I'll never forget when Corben did it with the Hulk. You turn the page and there's the Hulk on the car!!! Stunning when the Hulk was the page and... What might note too that the Wendigo Hulk. Arthur doing stories of the book, but the Red Hulk in the name of the art Moses! He could read that dude ought to do something! I'm telling you.

Q: There are many comic book artworks, especially monsters. How big is your collection?





“Budd has a marvelous ability to capture on paper the shadowy and primal feel of Willis O’Brien’s masterpiece, *King Kong*. His women are sexy yet innocent with a healthy dose of curves in all the right places. Budd Root is my kind of artist.”

—Frank Cho

